

\* The date(Create Date, Approved Date, Check Date) is based on Korean standard time(GMT+9)

|                 |  |                                     |
|-----------------|--|-------------------------------------|
| Created Date    | 2012-06-11 09:20 (Korea Time)                                      |                                     |
| Requested by    | 최찬용 ( Monitor양산팀 / 주임연구원 , 82-031-610-6597 )                       |                                     |
| Subject         | [Approval Formal] EAJ62148701(LGD_LM230WF3-SSA1 AH-IPS Blade V 2D) |                                     |
| EDMS Attributes | Retention  | 3 Year                              |
|                 | Security Grade   | Internal use (Only)                 |
|                 | Tag  | 승인원 회람                              |
|                 | Access   | *LG전자;*Monitor Product Support Team |
|                 | Permission   | Read Only;Download                  |

### Component Development Information

Model : IPS237L

Approval type : New (●) Limit () Revision () 4M ()

HSMS (RoHS) : Complete (●) Limit Approval () Warranty Approval ()

Reliability test : Needless ( ) Need (Test Report No: ● )

Class Name : LCD,Module-TFT

Part Number : EAJ62148701

Maker : LGD

Specification : LM230WF3-SSA1 FHD 23.0INCH 1920X1080 250CD COLOR 72% 16/9 1,000:1  
60Hz Inverter N LED 2D R/T:14ms(GtoG),V/A:178/178

Key part list : Pol:LGC,C/F:LGC,S-IC:Magnachip,GIP,T-con:TLI,B/L assy:ROE,LED:SSC(8520),Sheet :Prism(1ea)+Diffuser(2ea)

Development History : LGD 23" AH-IPS Blade V 2D New module development

#### ★Safety Standard Parts [안전규격부품 List]

Power Cord, Power Plug, X / Y-Capacitor, Power Switch, Fuse, SMPS Trans, Stand-By Trans, Photo coupler, Insulation (절연) Resistor, Discharge (방전) Resistor, Fusing Resistor, FBT,CPT, CPT Socket, DY, D-Coil,

Line Filter, PCB Material, Front / Back-cover Material, Relay(1-2차간), Varistor, Adaptor, PSU(Power supply unit)

#### ★EMC Standard Parts [전파규격 부품 List]

Power Plug, Line Filter, X-Capacitor, Y-Capacitor, SMPS Trans, Tuner, Saw-Filter, Shield Case, Oscillator, Pattern Change

#### ★Green [유해물질 확인사항]

This item must meet the standards of LG Electronics for six major substances as designated by RoHS for control.

| Approval Line        | Approval Type | Status   | Approved Date    | Approved by / Comment   |
|----------------------|---------------|----------|------------------|---|
|                      | Agree         | Approved | 2012-06-18 16:39 | xiangtai jin ( LGEND IT Development VP.Component Development Team.Module De / officer 1 )<br><br>Comment : OK |
|                      | Agree         | Approved | 2012-06-18 20:48 | xiaodong li ( LGEND IT Development VP.Component Development Team / senior manager B )<br><br>Comment : OK     |
|                      | Agree         | Approved | 2012-06-19 10:17 | huan chen ( LGEND IT Development VP.IT Planning Team.Safety Part / assistant manager )<br><br>Comment : OK    |
|                      | Agree         | Approved | 2012-06-19 10:29 | danyang huang ( LGEND IT Development VP.IT Planning Team.Standard Part / manager b )<br><br>Comment : ok      |
|                      | Approval      | Approved | 2012-06-19 15:16 | tongsuo yao ( LGEND IT Development VP.IT Planning Team.Safety Part / officer 1 )<br><br>Comment : OK          |
|                      | Agree         | Approved | 2012-06-19 15:19 | 이진범 ( LGEND IT Development VP.IT Mechanic Team / 선임연구원 )<br><br>Comment : ok                                  |
|                      | Agree         | Approved | 2012-06-19 15:22 | 한상석 ( LGEND IT Development VP.IT Development Team / 책임연구원 )<br><br>Comment : 확인합니다.                           |
|                      | Approval      | Approved | 2012-06-19 16:57 | 윤석재 ( Monitor양산팀 / 책임연구원 )<br><br>Comment : 확인합니다.  |
|                      | Approval      | Approved | 2012-06-19 18:17 | 배권일 ( Monitor양산팀 / 수석연구원 )<br><br>Comment : 확인합니다   |
| 김진훈 ( IT모듈구매팀 / 차장 ) |               |          |                  |   |

|               |   |
|---------------|---|
|               | 윤시열 ( IT R&D기획팀 / 수석연구원 )<br>송재학 ( IT양산품질보증팀 / 차장 )<br>김상인 ( Monitor양산팀 / 주임연구원 )<br>한상석 ( LGEND IT Development VP.IT Development Team / 책임연구원 )<br>손상익 ( IT모듈구매팀 / 차장 )<br>이기형 ( IT R&D기획팀 / 책임연구원 )<br>최찬용 ( Monitor양산팀 / 주임연구원 )<br>송성호 ( Monitor회로팀 / 책임연구원 )<br>김경진 ( TV부품품질보증계 / 주임 )<br>김철희 ( Monitor기구팀 / 선임연구원 )<br>허희준 ( IT R&D기획팀 / 선임연구원 )<br>류동우 ( IT모듈구매팀 / 과장 )<br>곽명근 ( Monitor회로팀 / 책임연구원 )<br>김창섭 ( Monitor기구팀 / 선임연구원 )<br>이경원 ( Monitor기구팀 / 선임연구원 )<br>손현우 ( IT핵신팀 / 선임연구원 )<br>박종철 ( IT핵신팀 / 선임연구원 )<br>김철홍 ( Monitor기구팀 / 주임연구원 )<br>김부영 ( IT R&D기획팀 / 선임연구원 )<br>류정일 ( Monitor선행개발팀 / 주임연구원 )<br>이승화 ( IT모듈구매팀 / 대리 )<br>김영주 ( IT R&D기획팀 / 연구원 )<br>조대현 ( Monitor SW팀 / 주임연구원 )<br>이인규 ( Monitor기구팀 / 연구원 )<br>임창성 ( IT양산품질보증팀 / 차장 )<br>김아련 ( IT R&D기획팀 / 주임연구원 )<br>윤석재 ( Monitor양산팀 / 책임연구원 )<br>박영춘 ( Signage회로팀 / 주임연구원 )<br>이종수 ( Monitor양산팀 / 주임연구원 )<br>남유조 ( IT모듈구매팀 / 사원 )<br>박경열 ( Monitor양산팀 / 책임연구원 )<br>이동규 ( IT모듈구매팀 / 사원 )<br>이재민 ( Monitor회로팀 / 수석연구원 )<br>송종인 ( IT R&D기획팀 / 연구원 )<br>조대근 ( IT품질관리반 / 사원 )<br>최승원 ( IT모듈구매팀 / 대리 )<br>이충곤 ( Monitor기구팀 / 주임연구원 )<br>황동선 ( LGEND IT Development VP.S/W Team / 수석연구원 )<br>김종태 ( IT Development VP / 수석연구원 )<br>배권일 ( Monitor양산팀 / 수석연구원 )<br>이문희 ( LGEND IT Development VP.IT Mechanic Team / 책임연구원 )<br>김명욱 ( Monitor회로팀 / 수석연구원 )<br>배덕호 ( Monitor기구팀 / 책임연구원 )<br>한태수 ( TV부품품질보증계 / 기장 )<br>hui kang ( LGEND IT Development VP.Component Development Team.Module De / manager b )<br>xiangtai jin ( LGEND IT Development VP.Component Development Team.Module De / officer 1 )<br>xing jin ( LGEND IT Development VP.Component Development Team.Module De / officer 1 ) |
| EDMS Doc Link |   |

## Attached Local Files

-  [LGE Approval] CAS LM230WF3-SSA1.pdf
-  [LGE Approval] IIS LM230WF3-SSA1.pdf
-  LM230WF3-SSA1 Safety document.egg
-  LM230WF3-SSA1 TCO Safety document.pdf
-  LM230WF3-SSA1\_3D\_120525.zip
-  LM230WF3-SSA1 LGD Test report.egg
-  LM230WF3-SSA1 Module comparison & Key part list.egg



## Product Specification

# SPECIFICATION

## FOR

## APPROVAL

(  ) Preliminary Specification

(  ) Final Specification

|       |                     |
|-------|---------------------|
| Title | 23" Full HD TFT LCD |
|-------|---------------------|

|       |     |
|-------|-----|
| BUYER | LGE |
| MODEL |     |

|          |                      |
|----------|----------------------|
| SUPPLIER | LG Display Co., Ltd. |
| *MODEL   | LM230WF3             |
| SUFFIX   | SSA1                 |

\*When you obtain standard approval,  
please use the above model name without suffix

|   |                |
|---|----------------|
| APPROVED BY   | SIGNATURE DATE |
| _____   | _____          |
| _____   | _____          |
| _____   | _____          |
| _____   | _____          |
| Please return 1 copy for your confirmation with<br>your signature and comments. |                |

|  |                |
|--|----------------|
| APPROVED BY                                      | SIGNATURE DATE |
| C.K. Lee / G.Manager                             | _____          |
| REVIEWED BY                                      |                |
| K.H. Oh / Manager [C]                            | _____          |
| S.Y. An / Manager [M]                            | _____          |
| E.S. Kim / Manager [O]                           | _____          |
| D.H. Kang / Manager [P]                          | _____          |
| PREPARED BY                                      |                |
| H.W. Jang / Engineer                             | _____          |
| Product Engineering Dept.<br>LG Display Co., Ltd |                |

## Product Specification

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## Product Specification

## **RECORD OF REVISIONS**

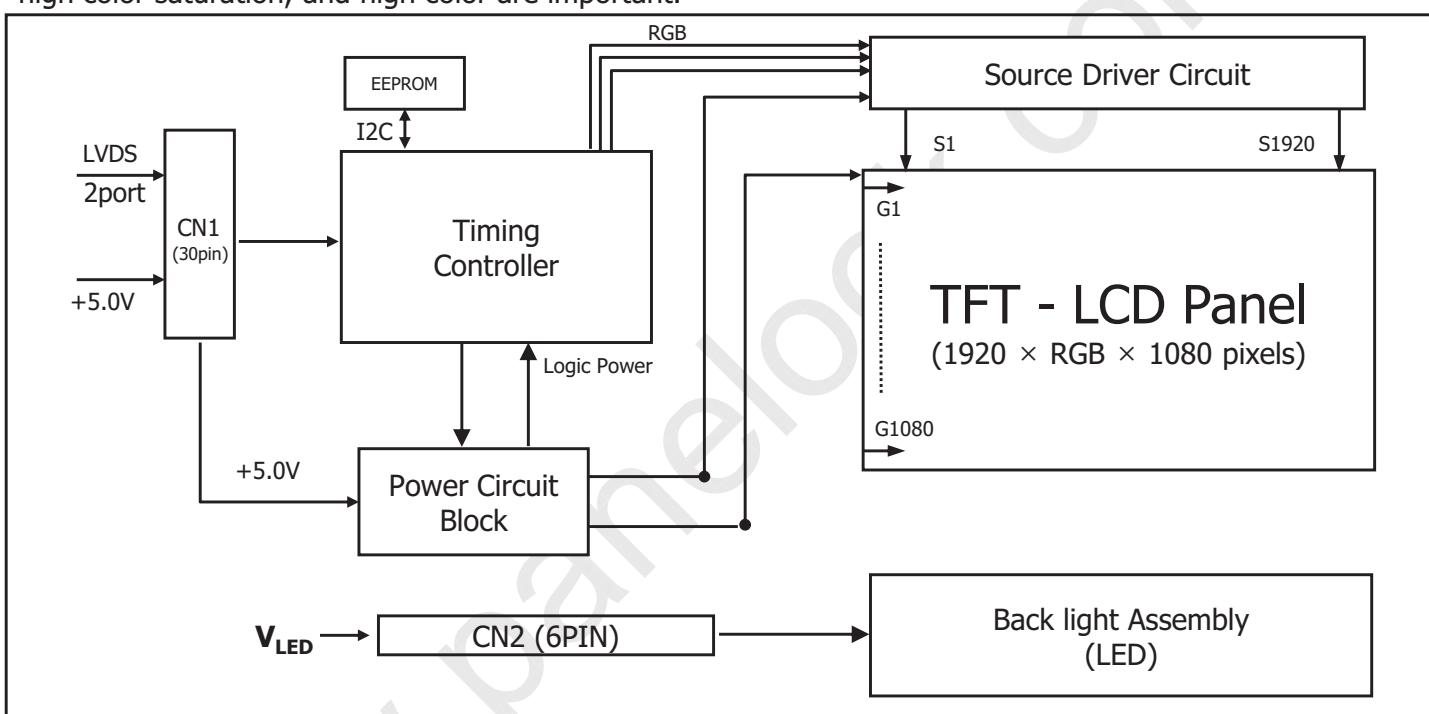
## Product Specification

### 1. General Description

LM230WF3-SSA1 is a Color Active Matrix Liquid Crystal Display with a Light Emitting Diode ( White LED) backlight system without LED driver. The matrix employs a-Si Thin Film Transistor as the active element. It is a transmissive type display operating in the normally black mode. It has a 23 inch diagonally measured active display area with FHD resolution (1080 vertical by 1920horizontal pixel array) Each pixel is divided into Red, Green and Blue sub-pixels or dots which are arranged in vertical stripes. Gray scale or the brightness of the sub-pixel color is determined with a 8-bit gray scale signal for each dot, thus, presenting a palette of more than 16,7M colors with A-FRC (Advanced Frame Rate Control).

It has been designed to apply the 8Bit 2 port LVDS interface.

It is intended to support displays where high brightness, super wide viewing angle, high color saturation, and high color are important.



### General Features

**[ Figure 1 ] Block diagram**

|                        |  |
|------------------------|--|
| Active Screen Size     | 23 inches(58.42cm) diagonal  |
| Outline Dimension      | Up : 527(H) X 309.8(V) X 8.9 mm (Typ.)<br>Down: 527.4(H) x 309.8(V) x 12.5 mm (Typ.) |
| Pixel Pitch            | 0.2652 mm x 0.2652 mm  |
| Pixel Format           | 1920 horiz. By 1080 vert. Pixels RGB stripes arrangement                             |
| Color Depth            | 16,7M colors (6bit + A-FRC)  |
| Luminance, White       | 250 cd/m <sup>2</sup> ( Center 1 Point, Typ.)  |
| Viewing Angle(CR>10)   | View Angle Free (R/L 178(Typ.), U/D 178(Typ.))                                       |
| Power Consumption      | Total 19.4 Watt (Typ.) ( 4.5 Watt @VLCD, 14.9 Watt @Is=100mA )                       |
| Weight                 | 2100g (typ.)   |
| Display Operating Mode | Transmissive mode, normally black  |
| Surface Treatment      | Low Haze, Clear treatment of the front polarizer                                     |

## Product Specification

### 2. Absolute Maximum Ratings

The following are maximum values which, if exceeded, may cause faulty operation or damage to the unit.

**Table 1. ABSOLUTE MAXIMUM RATINGS**

| Parameter                           | Symbol               | Values |     | Units           | Notes       |
|-------------------------------------|----------------------|--------|-----|-----------------|-------------|
|                                     |                      | Min    | Max |                 |             |
| Power Input Voltage                 | V <sub>LCD</sub>     | -0.3   | 6.0 | V <sub>dc</sub> | at 25 ± 2°C |
| Operating Temperature               | T <sub>OP</sub>      | 0      | 50  | °C              |             |
| Storage Temperature                 | T <sub>ST</sub>      | -20    | 60  | °C              |             |
| Operating Ambient Humidity          | H <sub>OP</sub>      | 10     | 90  | %RH             | 1, 2, 3     |
| Storage Humidity                    | H <sub>ST</sub>      | 10     | 90  | %RH             |             |
| LCM Surface Temperature (Operation) | T <sub>Surface</sub> | 0      | 65  | °C              | 1, 4        |

Note : 1. Temperature and relative humidity range are shown in the figure below.

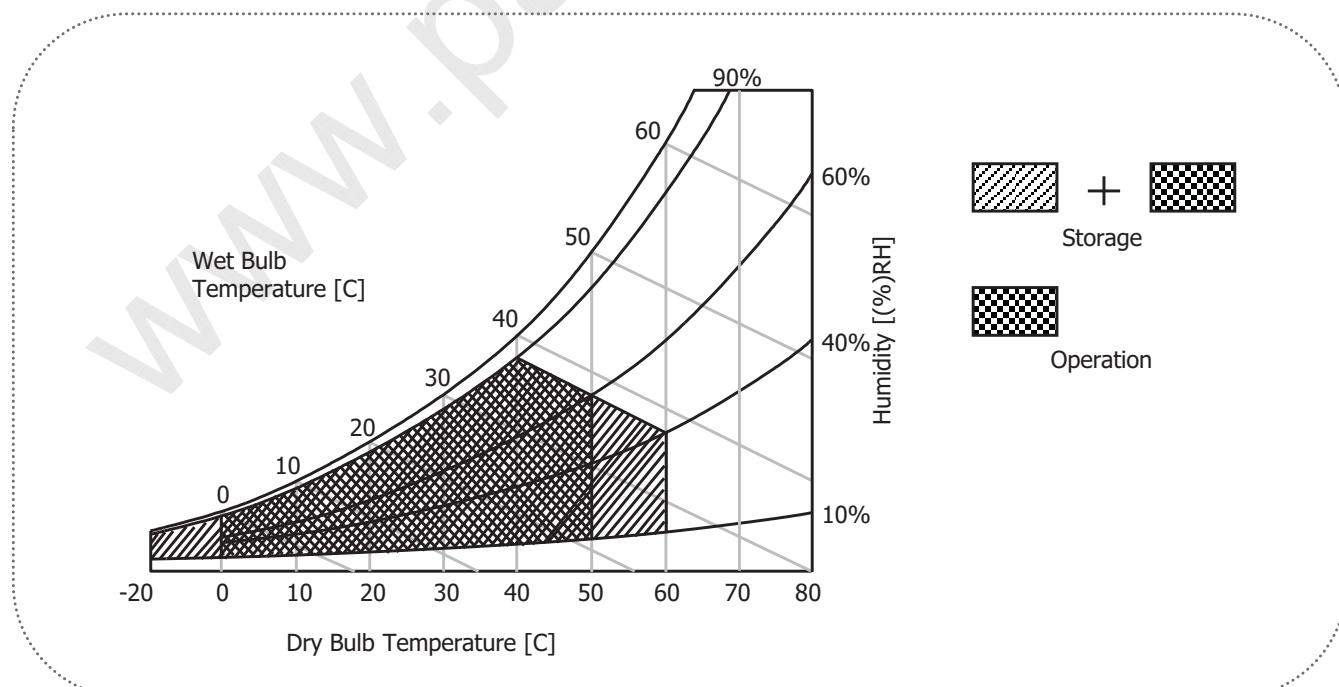
Wet bulb temperature should be 39 °C Max, and no condensation of water.

2. Maximum Storage Humidity is up to 40°C, 70% RH only for 4 corner light leakage Mura.

3. Storage condition is guaranteed under packing condition

4. LCM Surface Temperature should be Min. 0°C and Max. 65°C under the VLCD=5.0V, fV=60Hz, 25°C ambient Temp. no humidity control and LED string current is typical value.

**FIG.2 Temperature and relative humidity**





## Product Specification

### 3. Electrical Specifications

#### 3-1. Electrical Characteristics

It requires two power inputs. One is employed to power the LCD electronics and to drive the TFT array and liquid crystal. The second input power for the LED/Backlight, is typically generated by a LED Driver. The LED Driver is an external unit to the LCDs.

**Table 2-1. ELECTRICAL CHARACTERISTICS**

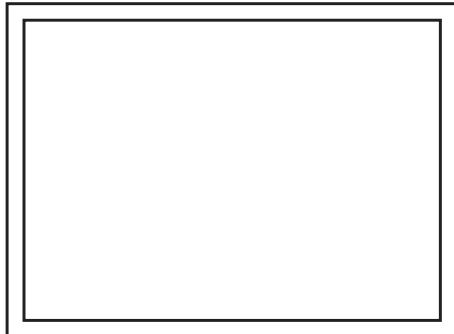
| Parameter                     | Symbol                  | Values |        |        | Unit              | Notes |
|-------------------------------|-------------------------|--------|--------|--------|-------------------|-------|
|                               |                         | Min    | Typ    | Max    |                   |       |
| MODULE :                      |                         |        |        |        |                   |       |
| Power Supply Input Voltage    | V <sub>LCD</sub>        | 4.5    | 5      | 5.5    | Vdc               |       |
| Permissive Power Input Ripple | V <sub>dRF</sub>        |        |        | 100    | mV <sub>p-p</sub> | 1     |
| Power Supply Input Current    | I <sub>LCD_Mosaic</sub> | -      | (960)  | (1240) | mA                | 2     |
|                               | I <sub>LCD_White</sub>  | -      | (1150) | (1490) | mA                | 3     |
| Power Consumption             | P <sub>c_Mosaic</sub>   | -      | (4.8)  | (6.2)  | Watt              | 2     |
|                               | P <sub>cLCD_White</sub> | -      | (5.75) | (7.45) | Watt              | 3     |
| Rush current                  | I <sub>RUSH</sub>       | -      | -      | 3.5    | A                 | 4     |

Note :

1. Permissive power ripple should be measured under  $V_{LCD} = 5.0V$ ,  $25^{\circ}C$ ,  $fV$ (frame frequency)=MAX condition and At that time, we recommend the bandwidth configuration of oscilloscope is to be under 20Mhz. See the next page.
2. The specified current and power consumption are under the  $V_{LCD}=5.0V$ ,  $25 \pm 2^{\circ}C$ ,  $fV=60Hz$  condition whereas Typical Power Pattern [Mosaic] shown in the [ Figure 3 ] is displayed.
3. The current is specified at the maximum current pattern.
4. Maximum Condition of Inrush current :  
The duration of rush current is about 5ms and rising time of power Input is  $500\mu s \pm 20\%$ .(min.).

## Product Specification

- **Permissive Power input ripple ( $V_{LCD} = 5.0V$ ,  $25^{\circ}C$ ,  $f_V$  (frame frequency)=MAX condition)**

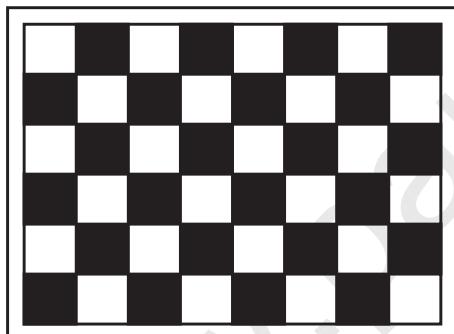


**White pattern**

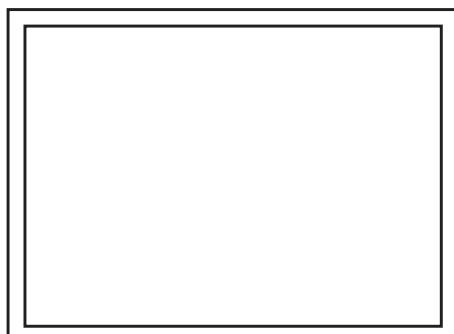


**Black pattern**

- **Power consumption ( $V_{LCD} = 5V$ ,  $25^{\circ}C$ ,  $f_V$  (frame frequency)=60Hz condition)**



**Typical power Pattern**



**Maximum power Pattern**

**FIG.3 Mosaic pattern & White Pattern for power consumption measurement**

**Product Specification****Table 2-2. LED Bar ELECTRICAL CHARACTERISTICS**

| <b>Parameter</b>   | <b>Symbol</b>    | <b>Values</b> |             |             | <b>Unit</b> | <b>Notes</b> |
|--------------------|------------------|---------------|-------------|-------------|-------------|--------------|
|                    |                  | <b>Min.</b>   | <b>Typ.</b> | <b>Max.</b> |             |              |
| LED String Current | Is               | -             | 100         | 110         | mA          | 1, 2, 5      |
| LED String Voltage | Vs               | 46.4          | 49.6        | 52.8        | V           | 1, 5         |
| Power Consumption  | P <sub>Bar</sub> | -             | 14.9        | 15.8        | Watt        | 1, 2, 4      |
| LED Life Time      | LED_LT           | 30,000        | -           | -           | Hrs         | 3            |

Notes) The LED Bar consists of 48 LED packages, 3 strings (parallel) x 16 packages (serial)

**LED driver design guide**

- : The design of the LED driver must have specifications for the LED in LCD Assembly.
- The performance of the LED in LCM, for example life time or brightness, is extremely influenced by the characteristics of the LED driver.
- So all the parameters of an LED driver should be carefully designed and output current should be Constant current control.
- Please control feedback current of each string individually to compensate the current variation among the strings of LEDs.
- When you design or order the LED driver, please make sure unwanted lighting caused by the mismatch of the LED and the LED driver (no lighting, flicker, etc) never occurs.
- When you confirm it, the LCD module should be operated in the same condition as installed in your instrument.

1. The specified values are for a single LED bar.
2. The specified current is defined as the input current for a single LED string with 100% duty cycle.
3. The LED life time is defined as the time when brightness of LED packages become 50% or less than the initial value under the conditions at  $T_a = 25 \pm 2^\circ\text{C}$  and LED string current is typical value.
4. The power consumption shown above does not include loss of external driver.  
The typical power consumption is calculated as  $P_{Bar} = Vs(\text{Typ.}) \times Is(\text{Typ.}) \times \text{No. of strings}$ .  
The maximum power consumption is calculated as  $P_{Bar} = Vs(\text{Max.}) \times Is(\text{Typ.}) \times \text{No. of strings}$ .
5. LED operating conditions are must not exceed Max. ratings.

**Product Specification****3-2. Interface Connections****3-2-1. LCD Module**

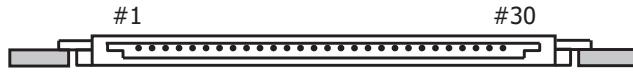
- LCD Connector(CN1) : IS100-L300-C23 (UJU) , GT103-30S-HF15 (LSM)
- Mating Connector : FI-X30C2L (Manufactured by JAE) or Equivalent

**Table 3. MODULE CONNECTOR(CN1) PIN CONFIGURATION**

| No | Symbol  | Description                              | No | Symbol           | Symbol                                       |
|----|---------|--|----|------------------|--|
| 1  | FR0M    | Minus signal of odd channel 0 (LVDS)     | 16 | SR1P             | Plus signal of even channel 1 (LVDS)         |
| 2  | FR0P    | Plus signal of odd channel 0 (LVDS)      | 17 | GND              | Ground                                       |
| 3  | FR1M    | Minus signal of odd channel 1 (LVDS)     | 18 | SR2M             | Minus signal of even channel 2 (LVDS)        |
| 4  | FR1P    | Plus signal of odd channel 1 (LVDS)      | 19 | SR2P             | Plus signal of even channel 2 (LVDS)         |
| 5  | FR2M    | Minus signal of odd channel 2 (LVDS)     | 20 | SCLKINM          | Minus signal of even clock channel (LVDS)    |
| 6  | FR2P    | Plus signal of odd channel 2 (LVDS)      | 21 | SCLKINP          | Plus signal of even clock channel (LVDS)     |
| 7  | GND     | Ground                                   | 22 | SR3M             | Minus signal of even channel 3 (LVDS)        |
| 8  | FCLKINM | Minus signal of odd clock channel (LVDS) | 23 | SR3P             | Plus signal of even channel 3 (LVDS)         |
| 9  | FCLKINP | Plus signal of odd clock channel (LVDS)  | 24 | GND              | Ground                                       |
| 10 | FR3M    | Minus signal of odd channel 3 (LVDS)     | 25 | NC               | No Connection (I2C Serial interface for LCM) |
| 11 | FR3P    | Plus signal of odd channel 3 (LVDS)      | 26 | NC               | No Connection.(I2C Serial interface for LCM) |
| 12 | SR0M    | Minus signal of even channel 0 (LVDS)    | 27 | PWM_OUT          | For Control Burst frequency of Inverter      |
| 13 | SR0P    | Plus signal of even channel 0 (LVDS)     | 28 | V <sub>LCD</sub> | Power Supply +5.0V                           |
| 14 | GND     | Ground                                   | 29 | V <sub>LCD</sub> | Power Supply +5.0V                           |
| 15 | SR1M    | Minus signal of even channel 1 (LVDS)    | 30 | V <sub>LCD</sub> | Power Supply +5.0V                           |

Note:

1. All GND(ground) pins should be connected together and to Vss which should also be connected to the LCD's metal frame.
2. All V<sub>LCD</sub> (power input) pins should be connected together.
3. Input Level of LVDS signal is based on the IEA 664 Standard.
4. PWM\_OUT signal controls the burst frequency of a inverter.  
This signal is synchronized with vertical frequency.  
It's frequency is 3 times of vertical frequency, and it's duty ratio is 50%.  
If you don't use this pin, it is no connection.

**Rear view of LCM****FIG.4 Connector diagram**



## Product Specification

**Table 4. REQUIRED SIGNAL ASSIGNMENT FOR Flat Link (TI:SN75LVDS83) Transmitter**

| Pin # | Pin Name | Require Signal             | Pin # | Pin Name                | Require Signal                           |
|-------|----------|----------------------------|-------|-------------------------|--|
| 1     | Vcc      | Power Supply for TTL Input | 29    | GND                     | Ground pin for TTL                       |
| 2     | D5       | TTL Input (R7)             | 30    | D26                     | TTL Input (DE)                           |
| 3     | D6       | TTL Input (R5)             | 31    | T <sub>x</sub> CLKIN    | TTL Level clock Input                    |
| 4     | D7       | TTL Input (G0)             | 32    | PWR DWN                 | Power Down Input                         |
| 5     | GND      | Ground pin for TTL         | 33    | PLL GND                 | Ground pin for PLL                       |
| 6     | D8       | TTL Input (G1)             | 34    | PLL Vcc                 | Power Supply for PLL                     |
| 7     | D9       | TTL Input (G2)             | 35    | PLL GND                 | Ground pin for PLL                       |
| 8     | D10      | TTL Input (G6)             | 36    | LVDS GND                | Ground pin for LVDS                      |
| 9     | Vcc      | Power Supply for TTL Input | 37    | T <sub>x</sub> OUT3 +   | Positive LVDS differential data output 3 |
| 10    | D11      | TTL Input (G7)             | 38    | T <sub>x</sub> OUT3 -   | Negative LVDS differential data output 3 |
| 11    | D12      | TTL Input (G3)             | 39    | T <sub>x</sub> CLKOUT + | Positive LVDS differential clock output  |
| 12    | D13      | TTL Input (G4)             | 40    | T <sub>x</sub> CLKOUT - | Negative LVDS differential clock output  |
| 13    | GND      | Ground pin for TTL         | 41    | T <sub>x</sub> OUT2 +   | Positive LVDS differential data output 2 |
| 14    | D14      | TTL Input (G5)             | 42    | T <sub>x</sub> OUT2 -   | Negative LVDS differential data output 2 |
| 15    | D15      | TTL Input (B0)             | 43    | LVDS GND                | Ground pin for LVDS                      |
| 16    | D16      | TTL Input (B6)             | 44    | LVDS Vcc                | Power Supply for LVDS                    |
| 17    | Vcc      | Power Supply for TTL Input | 45    | T <sub>x</sub> OUT1 +   | Positive LVDS differential data output 1 |
| 18    | D17      | TTL Input (B7)             | 46    | T <sub>x</sub> OUT1 -   | Negative LVDS differential data output 1 |
| 19    | D18      | TTL Input (B1)             | 47    | T <sub>x</sub> OUT0 +   | Positive LVDS differential data output 0 |
| 20    | D19      | TTL Input (B2)             | 48    | T <sub>x</sub> OUT0 -   | Negative LVDS differential data output 0 |
| 21    | GND      | Ground pin for TTL Input   | 49    | LVDS GND                | Ground pin for LVDS                      |
| 22    | D20      | TTL Input (B3)             | 50    | D27                     | TTL Input (R6)                           |
| 23    | D21      | TTL Input (B4)             | 51    | D0                      | TTL Input (R0)                           |
| 24    | D22      | TTL Input (B5)             | 52    | D1                      | TTL Input (R1)                           |
| 25    | D23      | TTL Input (RSVD)           | 53    | GND                     | Ground pin for TTL                       |
| 26    | Vcc      | Power Supply for TTL Input | 54    | D2                      | TTL Input (R2)                           |
| 27    | D24      | TTL Input (HSYNC)          | 55    | D3                      | TTL Input (R3)                           |
| 28    | D25      | TTL Input (VSYNC)          | 56    | D4                      | TTL Input (R4)                           |

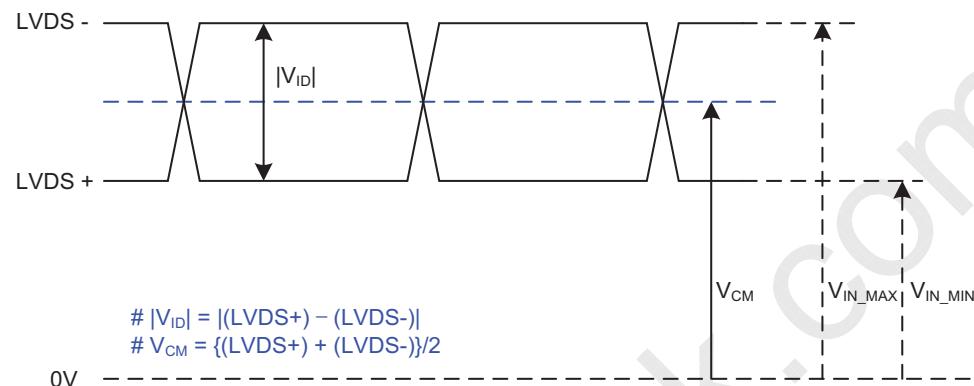
Notes : 1. Refer to LVDS Transmitter Data Sheet for detail descriptions.

2. 7 means MSB and 0 means LSB at R,G,B pixel data

## Product Specification

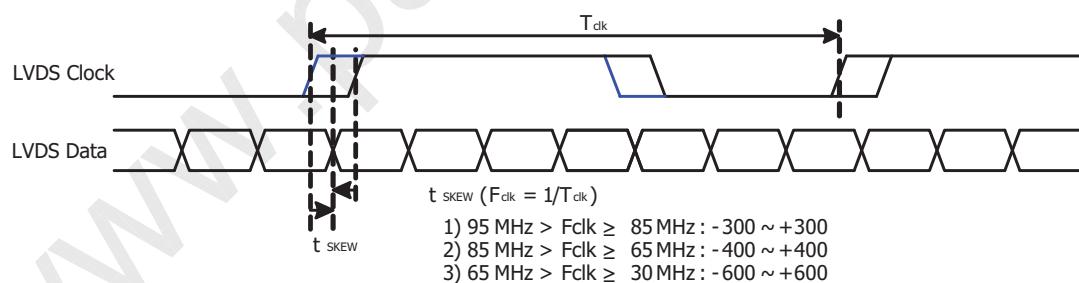
LVDS Input characteristics

## 1. DC Specification

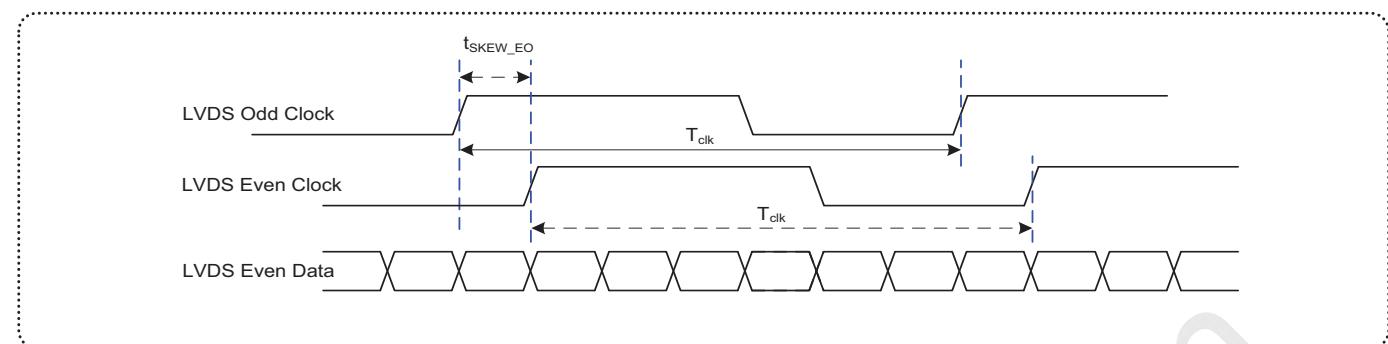


| Description                   | Symbol          | Min | Max | Unit | Notes |
|-------------------------------|-----------------|-----|-----|------|-------|
| LVDS Differential Voltage     | $ V_{ID} $      | 200 | 600 | mV   | -     |
| LVDS Common mode Voltage      | $V_{CM}$        | 1.0 | 1.5 | V    | -     |
| LVDS Input Voltage Range      | $V_{IN}$        | 0.7 | 1.8 | V    | -     |
| Change in common mode Voltage | $\Delta V_{CM}$ | -   | 250 | mV   | -     |

## 2. AC Specification



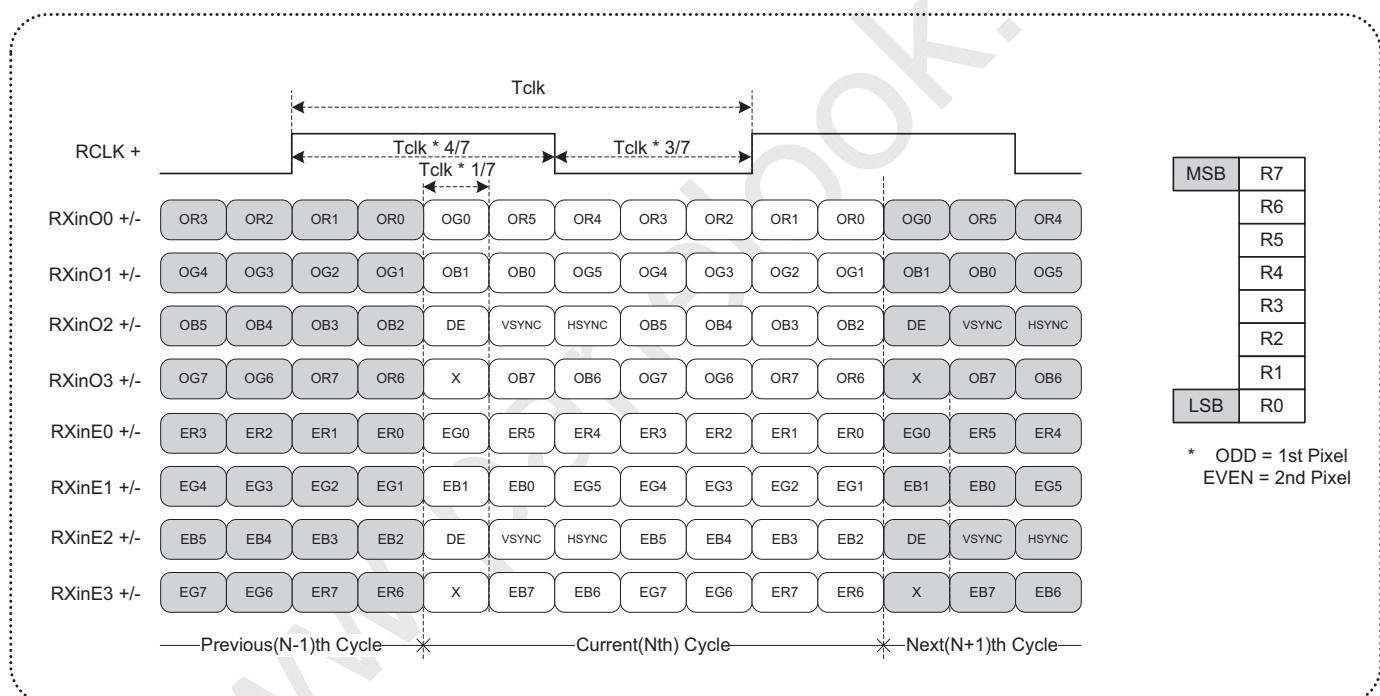
| Description                                   | Symbol        | Min   | Max   | Unit      | Notes                     |
|---|---------------|-------|-------|-----------|---------------------------|
| LVDS Clock to Data Skew Margin                | $t_{SKW}$     | - 300 | + 300 | ps        | 95MHz > Fclk $\geq$ 85MHz |
|   | $t_{SKW}$     | - 400 | + 400 | ps        | 85MHz > Fclk $\geq$ 65MHz |
|   | $t_{SKW}$     | - 600 | + 600 | ps        | 65MHz > Fclk $\geq$ 30MHz |
| LVDS Clock to Clock Skew Margin (Even to Odd) | $t_{SKW\_EO}$ | - 1/7 | + 1/7 | $T_{clk}$ | -                         |

**Product Specification**

&lt; Clock skew margin between channel &gt;

**3. Data Format**

## 1) LVDS 2 Port



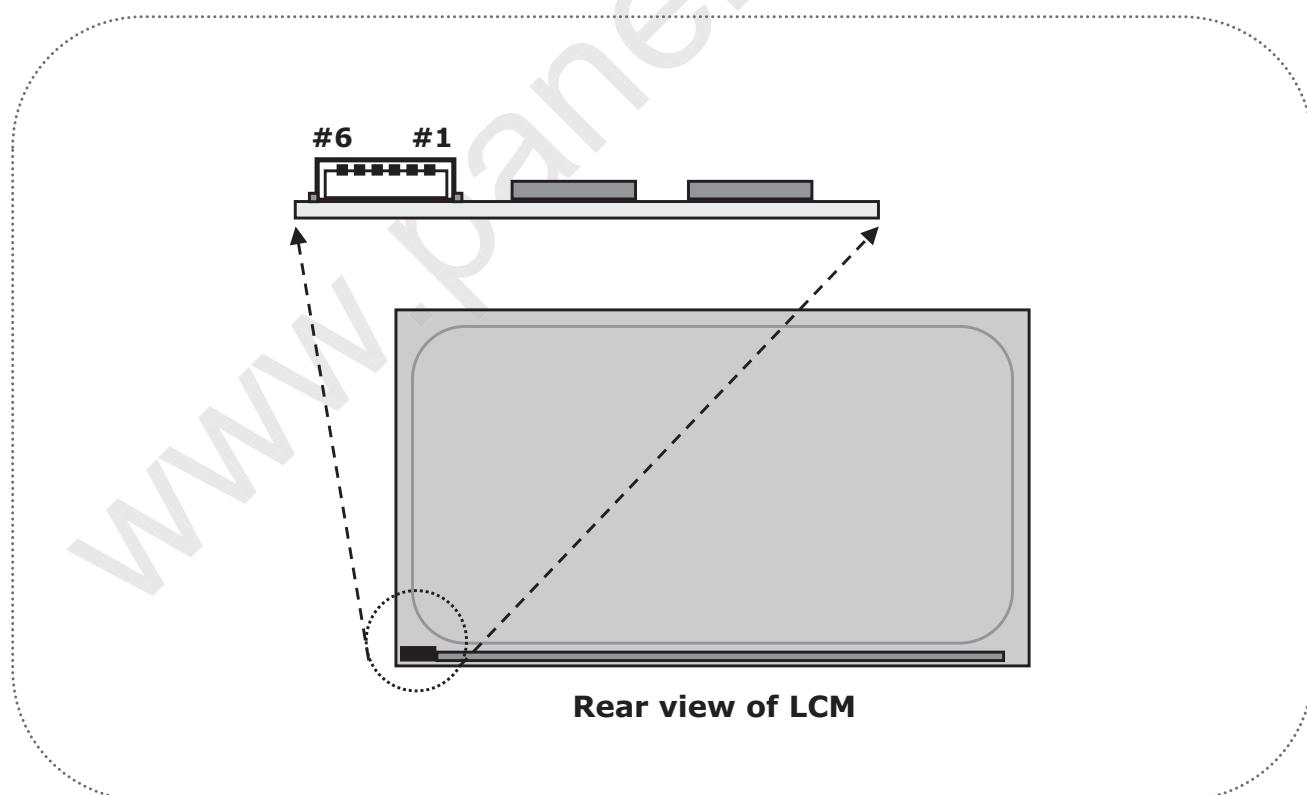
&lt; LVDS Data Format &gt;

## Product Specification

### Table 5. BACKLIGHT CONNECTOR PIN CONFIGURATION(CN2)

The LED interface connector is a model GT108-6P-H26-E3500, wire-locking type manufactured by LSM. The mating connector is a SHJP-06V-S(HF) or SHJP-06V-A-K(HF) and Equivalent. The pin configuration for the connector is shown in the table below.

| Pin | Symbol | Description               | Notes |
|-----|--------|---------------------------|-------|
| 1   | FB1    | Channel1 Current Feedback |       |
| 2   | FB2    | Channel2 Current Feedback |       |
| 3   | VLED   | LED Power Supply          |       |
| 4   | VLED   | LED Power Supply          |       |
| 5   | NC     | No Connection             |       |
| 6   | FB3    | Channel3 Current Feedback |       |



[ Figure 5 ] Backlight connector view



## Product Specification

**3-3. Signal Timing Specifications**

This is signal timing required at the input of the TMDS transmitter. All of the interface signal timing should be satisfied with the following specifications for its proper operation.

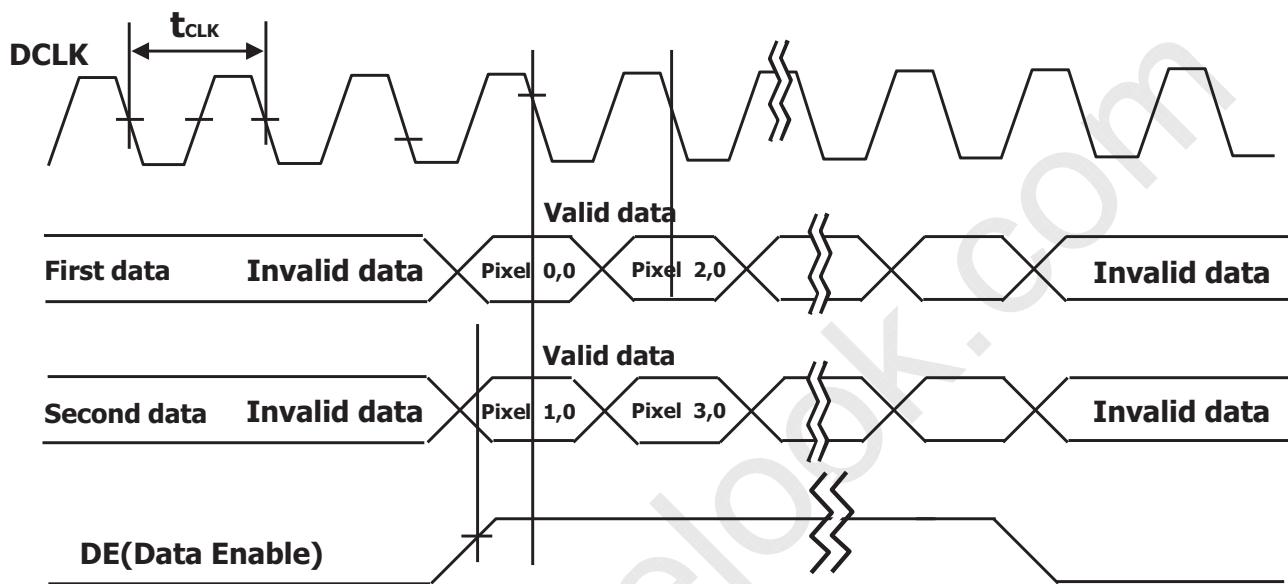
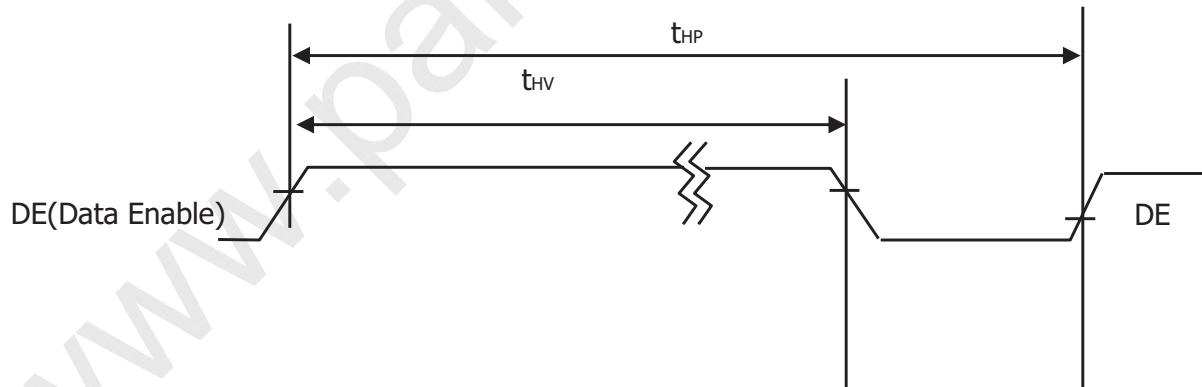
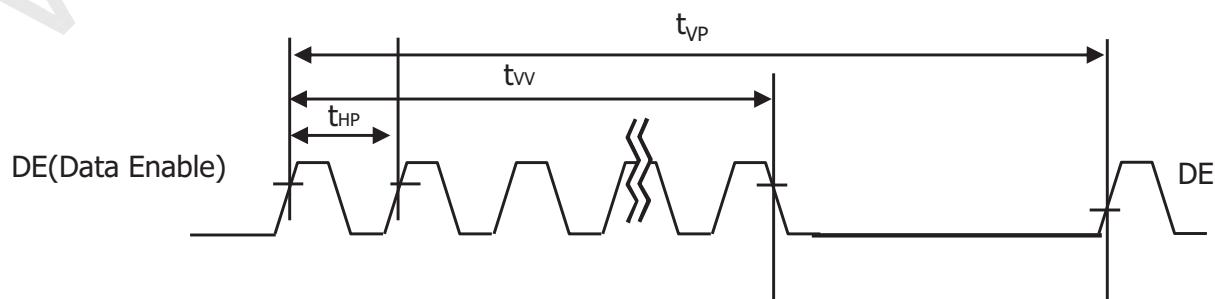
**Table 6. TIMING TABLE**

| ITEM  | Symbol                 |      | Min   | Typ   | Max  | Unit | Note |
|-------|------------------------|------|-------|-------|------|------|------|
| DCLK  | Period                 | tCLK | 11.43 | 13.89 | 16.7 | ns   | 5    |
|       | Frequency              | -    | 60    | 72    | 87.5 | MHz  |      |
| Hsync | Period                 | tHP  | 1024  | 1088  | 1120 | tCLK |      |
|       | Horizontal Valid       | tHV  | 960   | 960   | 960  | tCLK |      |
|       | Horizontal Blank       | tHB  | 64    | 128   | 160  |      |      |
|       | Frequency              | fH   | 64    | 66    | 83   | KHz  |      |
|       | Width                  | tWH  | 16    | 32    | 48   | tCLK |      |
|       | Horizontal Back Porch  | tHBP | 32    | 48    | 64   |      |      |
|       | Horizontal Front Porch | tHFP | 16    | 48    | 48   |      |      |
| Vsync | Period                 | tVP  | 1090  | 1100  | 1160 | tHP  |      |
|       | Vertical Valid         | tVV  | 1080  | 1080  | 1080 | tHP  |      |
|       | Vertical Blank         | tVB  | 10    | 20    | 80   | tHP  |      |
|       | Frequency              | fV   | 48    | 60    | 75   | Hz   |      |
|       | Width                  | tWV  | 2     | 4     | 16   | tHP  |      |
|       | Vertical Back Porch    | tVBP | 5     | 8     | 32   |      |      |
|       | Vertical Front Porch   | tVFP | 3     | 8     | 32   |      |      |

Note: Hsync period and Hsync width-active should be even number times of tCLK. If the value is odd number times of tCLK, display control signal can be asynchronous. In order to operate this LCM a Hsync, Vsync, and DE(data enable) signals should be used.

1. The performance of the electro-optical characteristics may be influenced by variance of the vertical refresh rates.
2. Vsync and Hsync should be keep the above specification.
3. Hsync Period, Hsync Width, and Horizontal Back Porch should be any times of of character number(4).
4. The polarity of Hsync, Vsync is not restricted.
5. The Max frequency of 1920X1080 resolution is 82.5Mhz

## Product Specification

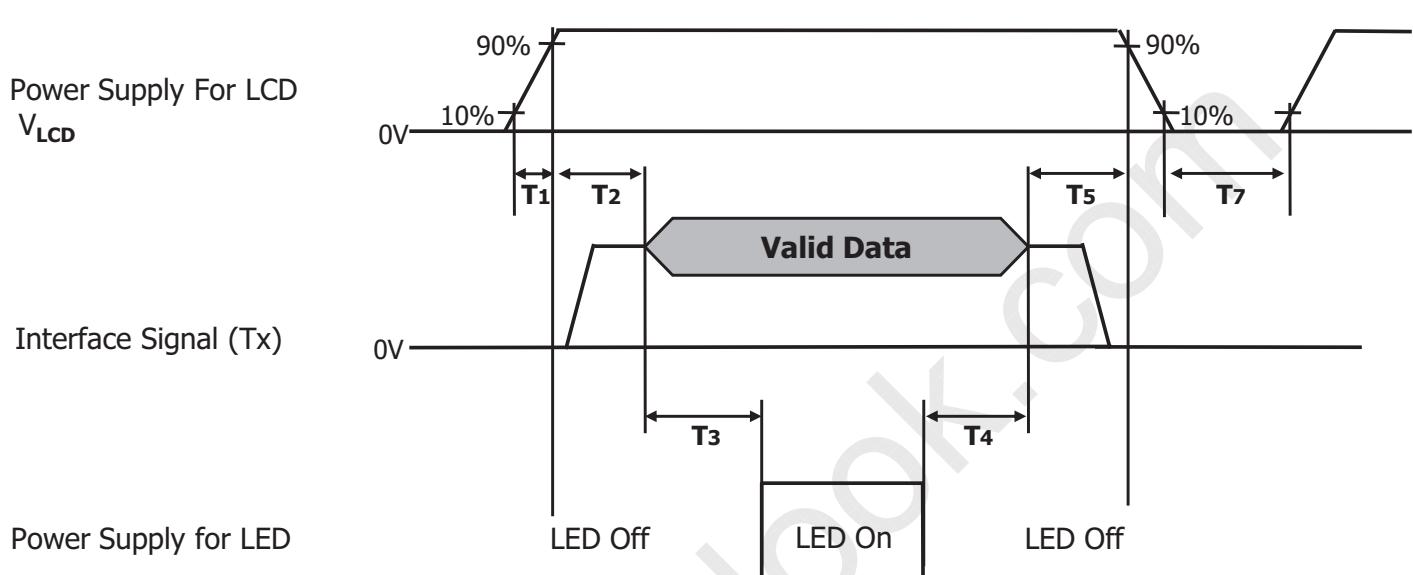
**3-4. Signal Timing Waveforms****1. DCLK, DE, DATA waveforms****2. Horizontal waveform****3. Vertical waveform**

**Product Specification****3-5. Color Input Data Reference**

The Brightness of each primary color(red,green,blue) is based on the 8-bit gray scale data input for the color; the higher the binary input, the brighter the color. The table below provides a reference for color versus data input.

**Table 7. COLOR DATA REFERENCE**

| Color       |                  | Input Color Data |     |     |     |     |     |     |     |     |     |       |     |     |     |     |     |     |     |     |     |      |     |    |    |
|-------------|------------------|------------------|-----|-----|-----|-----|-----|-----|-----|-----|-----|-------|-----|-----|-----|-----|-----|-----|-----|-----|-----|------|-----|----|----|
|             |                  | RED              |     |     |     |     |     |     |     |     |     | GREEN |     |     |     |     |     |     |     |     |     | BLUE |     |    |    |
|             |                  | MSB              | LSB | MSB | LSB | MSB | LSB | MSB | LSB | MSB | LSB | MSB   | LSB | MSB | LSB | MSB | LSB | MSB | LSB | MSB | LSB |      |     |    |    |
|             |                  | R7               | R6  | R5  | R4  | R3  | R2  | R1  | R0  | G7  | G6  | G5    | G4  | G3  | G2  | G1  | G0  | B7  | B6  | B5  | B4  | B3   | B2  | B1 | B0 |
| Basic Color | Black            | 0                | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0     | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0    | 0   | 0  |    |
|             | Red (255)        | 1                | 1   | 1   | 1   | 1   | 1   | 1   | 1   | 0   | 0   | 0     | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0    | 0   | 0  |    |
|             | Green (255)      | 0                | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 1   | 1   | 1     | 1   | 1   | 1   | 1   | 1   | 0   | 0   | 0   | 0   | 0    | 0   | 0  |    |
|             | Blue (255)       | 0                | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0     | 0   | 0   | 0   | 0   | 0   | 1   | 1   | 1   | 1   | 1    | 1   | 1  |    |
|             | Cyan             | 0                | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 1   | 1   | 1     | 1   | 1   | 1   | 1   | 1   | 1   | 1   | 1   | 1   | 1    | 1   | 1  |    |
|             | Magenta          | 1                | 1   | 1   | 1   | 1   | 1   | 1   | 1   | 0   | 0   | 0     | 0   | 0   | 0   | 0   | 0   | 1   | 1   | 1   | 1   | 1    | 1   | 1  |    |
|             | Yellow           | 1                | 1   | 1   | 1   | 1   | 1   | 1   | 1   | 1   | 1   | 1     | 1   | 1   | 1   | 1   | 1   | 0   | 0   | 0   | 0   | 0    | 0   | 0  |    |
|             | White            | 1                | 1   | 1   | 1   | 1   | 1   | 1   | 1   | 1   | 1   | 1     | 1   | 1   | 1   | 1   | 1   | 1   | 1   | 1   | 1   | 1    | 1   | 1  |    |
| RED         | RED (000) Dark   | 0                | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0     | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0    | 0   | 0  |    |
|             | RED (001)        | 0                | 0   | 0   | 0   | 0   | 0   | 0   | 1   | 0   | 0   | 0     | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0    | 0   | 0  |    |
|             | ...              | ...              | ... | ... | ... | ... | ... | ... | ... | ... | ... | ...   | ... | ... | ... | ... | ... | ... | ... | ... | ... | ...  | ... |    |    |
|             | RED (254)        | 1                | 1   | 1   | 1   | 1   | 1   | 1   | 0   | 0   | 0   | 0     | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0    | 0   | 0  |    |
|             | RED (255)        | 1                | 1   | 1   | 1   | 1   | 1   | 1   | 1   | 0   | 0   | 0     | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0    | 0   | 0  |    |
| GREEN       | GREEN (000) Dark | 0                | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0     | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0    | 0   | 0  |    |
|             | GREEN (001)      | 0                | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0     | 0   | 0   | 0   | 0   | 0   | 1   | 0   | 0   | 0   | 0    | 0   | 0  |    |
|             | ...              | ...              | ... | ... | ... | ... | ... | ... | ... | ... | ... | ...   | ... | ... | ... | ... | ... | ... | ... | ... | ... | ...  | ... |    |    |
|             | GREEN (254)      | 0                | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 1   | 1   | 1     | 1   | 1   | 1   | 1   | 0   | 0   | 0   | 0   | 0   | 0    | 0   | 0  |    |
|             | GREEN (255)      | 0                | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 1   | 1   | 1     | 1   | 1   | 1   | 1   | 1   | 0   | 0   | 0   | 0   | 0    | 0   | 0  |    |
| BLUE        | BLUE (000) Dark  | 0                | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0     | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0    | 0   | 0  |    |
|             | BLUE (001)       | 0                | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0     | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0    | 0   | 1  |    |
|             | ...              | ...              | ... | ... | ... | ... | ... | ... | ... | ... | ... | ...   | ... | ... | ... | ... | ... | ... | ... | ... | ... | ...  | ... |    |    |
|             | BLUE (254)       | 0                | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0     | 0   | 0   | 0   | 0   | 0   | 1   | 1   | 1   | 1   | 1    | 1   | 0  |    |
|             | BLUE (255)       | 0                | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0     | 0   | 0   | 0   | 0   | 0   | 1   | 1   | 1   | 1   | 1    | 1   | 1  |    |

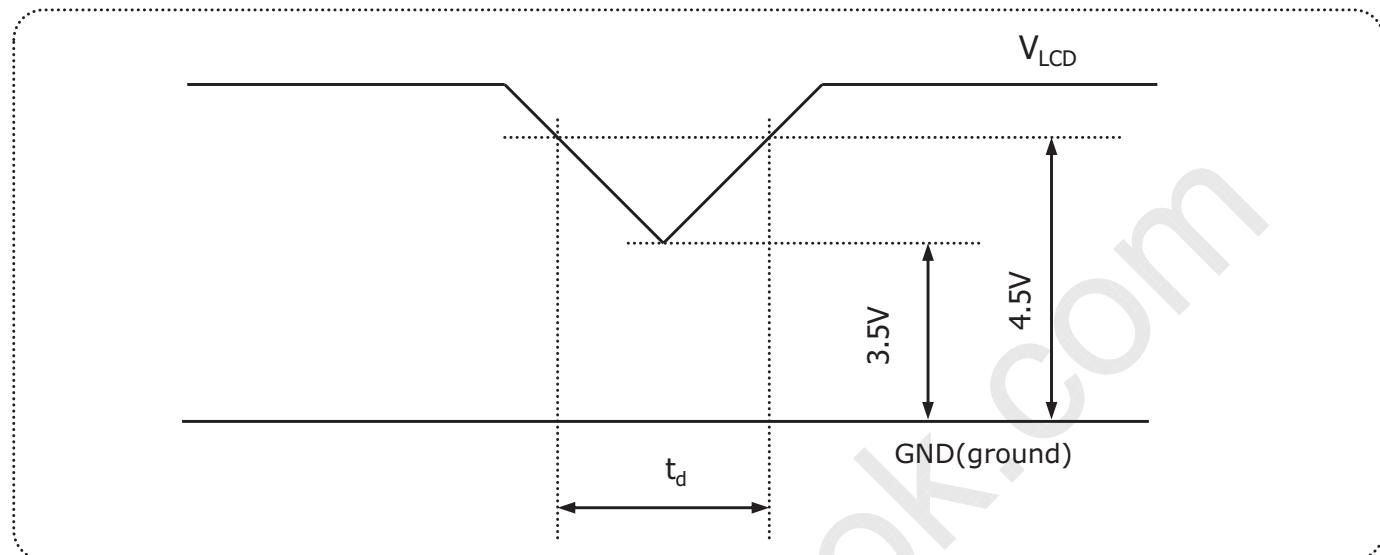
**Product Specification****3-6. Power Sequence****Table 8. POWER SEQUENCE**

| Parameter | Values |     |     | Units |
|-----------|--------|-----|-----|-------|
|           | Min    | Typ | Max |       |
| T1        | 0.5    | -   | 10  | ms    |
| T2        | 0.01   | -   | 50  | ms    |
| T3        | 500    | -   | -   | ms    |
| T4        | 200    | -   | -   | ms    |
| T5        | 0.01   | -   | 50  | ms    |
| T7        | 1000   |     | -   | ms    |

Notes :

1. Please avoid floating state of interface signal at invalid period.
2. When the interface signal is invalid, be sure to pull down the power supply for LCD  $V_{LCD}$  to 0V.
3. The invalid signal means out of the signal timing specification which define as page 14.
4. The above power sequence should be satisfied the basic power on/off and resolution, timing transition.
5. LED power must be turn on after power supply for LCD and interface signal are valid.

## Product Specification

**3-7.  $V_{LCD}$  Power Dip Condition****FIG.6 Power dip condition**

## 1) Dip condition

$$3.5V \leq V_{LCD} < 4.5V, t_d \leq 20ms$$

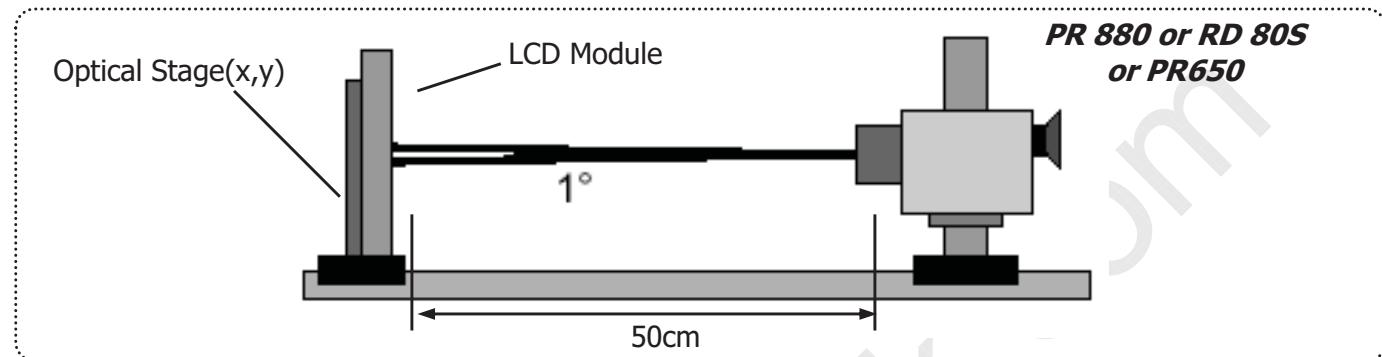
2)  $V_{LCD} < 3.5V$ 

$V_{LCD}$ -dip conditions should also follow the Power On/Off conditions for supply voltage.

**Product Specification****4. Optical Specifications**

Optical characteristics are determined after the unit has been 'ON' for approximately 30 minutes in a dark environment at  $25 \pm 2^\circ\text{C}$ . The values specified are at an approximate distance 50cm from the LCD surface at a viewing angle of  $\Phi$  and  $\theta$  equal to  $0^\circ$  and aperture 1 degree.

FIG. 1 presents additional information concerning the measurement equipment and method.

**FIG.7 Optical Characteristic Measurement Equipment and Method****Table 9. OPTICAL CHARACTERISTICS**(Ta=25 °C, V<sub>LCD</sub>=5V, f<sub>V</sub>=60Hz Dclk=144MHz, I<sub>BL</sub>=100mA)

| Parameter   | Symbol             | Values               |       |          | Units             | Notes           |
|---|--------------------|----------------------|-------|----------|-------------------|-----------------|
|   |                    | Min                  | Typ   | Max      |                   |                 |
| Contrast Ratio                                      | CR                 | 600                  | 1000  | -        |                   | 1               |
| Surface Luminance, white                            | L <sub>WH</sub>    | 200                  | 250   | -        | cd/m <sup>2</sup> | 2               |
| Luminance Variation                                 | δ <sub>WHITE</sub> | 75                   | -     | -        | %                 | 3               |
| Response Time                                       | Gray To Gray       | T <sub>GTG_AVG</sub> | -     | 14       | ms                | 4               |
|   | Gray to Gray (σ)   | G to G σ             | -     | (5)      | ms                | Reference 10,11 |
| Color Coordinates [CIE1931]<br><b>(By PR650)</b>    | RED                | Rx                   |       | 0.638    |                   |                 |
|   |                    | Ry                   |       | 0.334    |                   |                 |
|   | GREEN              | Gx                   |       | 0.309    |                   |                 |
|   |                    | Gy                   | Typ   | 0.627    | Typ               |                 |
|   | BLUE               | Bx                   | -0.03 | 0.153    | +0.03             |                 |
|   |                    | By                   |       | 0.073    |                   |                 |
|   | WHITE              | Wx                   |       | 0.313    |                   |                 |
|   |                    | Wy                   |       | 0.329    |                   |                 |
|   |                    |                      |       |          |                   |                 |
| Color Shift<br>(Avg. Δu'v' < 0.02)                  | Horizontal         | θ <sub>CST_H</sub>   | -     | 140      | -                 | Degree          |
|   | Vertical           | θ <sub>CST_V</sub>   | -     | 100      | -                 |                 |
| Viewing Angle (CR>10)                               |                    |                      |       |          |                   |                 |
| General   | Horizontal         | θ <sub>H</sub>       | 170   | 178      | -                 | Degree          |
|   | Vertical           | θ <sub>V</sub>       | 170   | 178      | -                 |                 |
| GSR @ 60dgree<br>(Gamma shift rate)                 | Horizontal         | δ <sub>Gamma_H</sub> | -     | -        | 20                | %               |
|   | Vertical           | δ <sub>Gamma_V</sub> | -     | -        | 20                |                 |
| WPT (White Point Tracking)                          |                    | -                    | -300  | G255 CCT | +700              | K               |
| Luminance uniformity - Angular dependence (TCO 5.1) |                    | -                    | -     | -        | 1.73              | 12              |
| Color uniformity - Angular dependence (TCO 5.1)     |                    | -                    | -     | -        | 0.025             | 13              |
| Gray Scale  |                    | -                    | 1.9   | 2.2      | 2.5               | 9               |

## Product Specification

Notes 1. Contrast Ratio(CR) is defined mathematically as : **(By PR880)**

$$\text{Contrast Ratio} = \frac{\text{Surface Luminance with all white pixels}}{\text{Surface Luminance with all black pixels}}$$

It is measured at center point(Location P1)

2. Surface luminance( $L_{WH}$ )is luminance value at Center 1 point(P1) across the LCD surface 50cm from the surface with all pixels displaying white. For more information see FIG.8 (By PR880)

3. The variation in surface luminance ,  $\delta_{WHITE}$  is defined as : **(By PR880)**

$$\delta_{WHITE} = \frac{\text{Minimum}(L_{P1}, L_{P2}, \dots, L_{P9})}{\text{Maximum}(L_{P1}, L_{P2}, \dots, L_{P9})} \times 100$$

Where L1 to L9 are the luminance with all pixels displaying white at 9 locations.

For more information see FIG.8

4. Gray to gray response time is the time required for the display to transition from gray to gray. For additional information see Table 10. **(By RD80S)**

5. Color shift is the angle at which the average color difference for all Macbeth is lower than 0.02. For more information see FIG.9 **(By EZ Contrast)**

- Color difference ( $\Delta u'v'$ )

$$u' = \frac{4x}{-2x + 12y + 3} \quad v' = \frac{9y}{-2x + 12y + 3} \quad \Delta u'v' = \sqrt{(u'_1 - u'_2)^2 + (v'_1 - v'_2)^2}$$

$$Avg(\Delta u'v') = \frac{\sum_{i=1}^{24} (\Delta u'v')_i}{24}$$

$u'_1, v'_1$  :  $u'v'$  value at viewing angle direction  
 $u'_2, v'_2$  :  $u'v'$  value at front ( $\theta=0$ )  
i : Macbeth chart number (Define 23 page)

- Pattern size : 25% Box size  
- Viewing angle direction of color shift : Horizontal, Vertical

6. Viewing angle is the angle at which the contrast ratio is greater than 10. The angles are determined for the horizontal or x axis and the vertical or y axis with respect to the z axis which is normal to the LCD surface. For more information see FIG.10 **(By PR880)**

7. GSR is the rate of gamma shift at up, down, left and right 60 degree viewing angle compare with center gamma. For more information see FIG.11 and FIG.12 **(By EZ Contrast)**

- GSR ( $\delta_{\text{Gamma}}$ ) is defined as :

$$GSR = \left( 1 - \frac{\text{View angle Gamma Value (Up, Down, Left, Right 60 Degree)}}{\text{Center Gamma Value (0 Degree)}} \right) \times 100$$

8. WPT (White Point Tracking) is the variation of color temperature between G255 and G63. **(By PR650)**

## Product Specification

Notes 9. Gamma Value is approximately 2.2. For more information see Table 11.

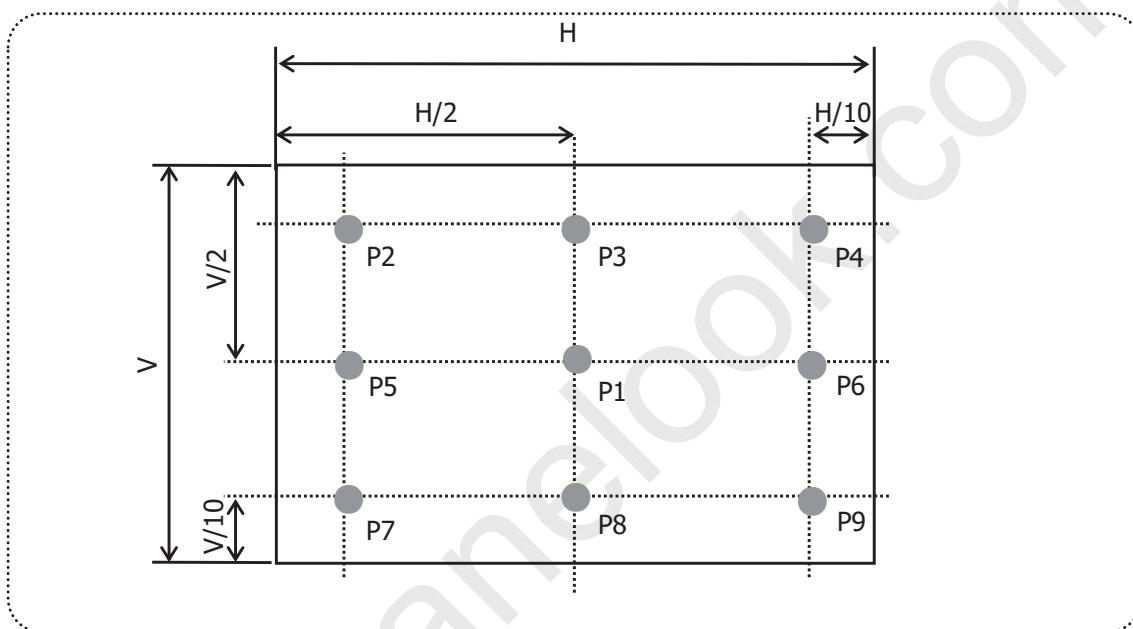
Notes 10. It is the standard deviation of G to G ( $\sigma$ ) data.

$$G \text{ to } G (\sigma) = \sqrt{\frac{\sum (X_i - \bar{u})^2}{N}}$$

$X_i$  = Individual Data  
 $\bar{u}$  = Data average  
 $N$  : The number of Data

Notes 11. This is not used for product spec, but for end-user marketing purpose

Measuring point for surface luminance & measuring point for luminance variation.



**FIG.8 Measure Point for Luminance**

The Gray to Gray response time is defined as the following figure and shall be measured by switching the input signal for "Gray To Gray".

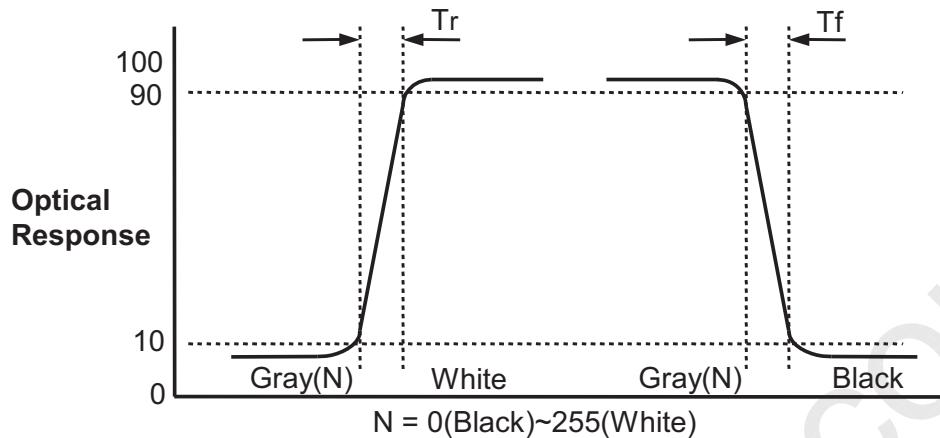
- Gray step : 5 Step
- TGTG\_AVR is the total average time at rising time and falling time for "Gray To Gray".
- if system use ODC ( Over Driving Circuit) function, Gray to Gary response time may be 5ms~8ms GtG
  - \* it depends on Overshoot rate.

**Table. 10 GTG Gray Table**

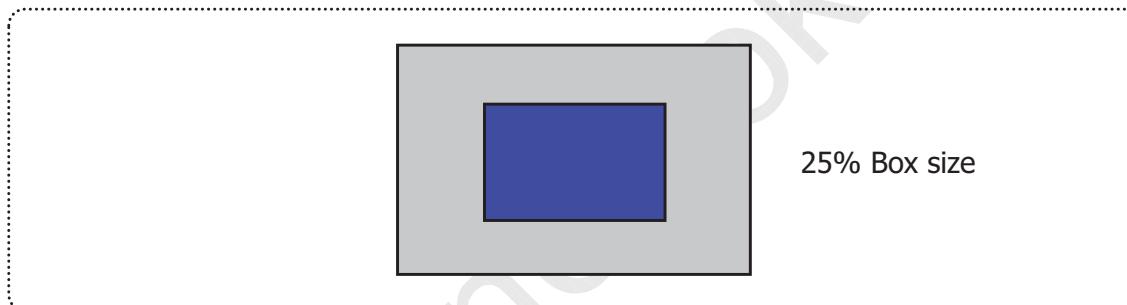
| Gray to Gray |      | Rising Time |      |      |     |    |
|--------------|------|-------------|------|------|-----|----|
|              |      | G255        | G191 | G127 | G63 | G0 |
| Falling Time | G255 |             |      |      |     |    |
|              | G191 |             |      |      |     |    |
|              | G127 |             |      |      |     |    |
|              | G63  |             |      |      |     |    |
|              | G0   |             |      |      |     |    |

**Product Specification**

G to G(BW) Response time is defined as the following figure and shall be measured by switching the input signal for "Gray(N)" and "Black or White".



Color shift is defined as the following test pattern and color.



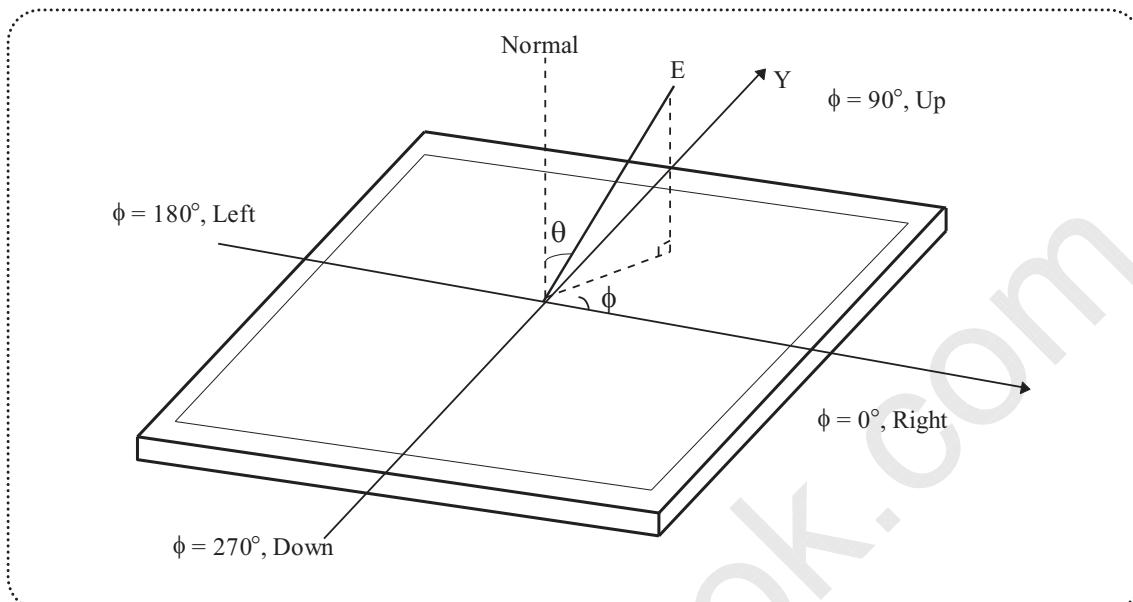
**FIG.9 Color Shift Test Pattern**

Average RGB values in Bruce RGB for Macbeth Chart

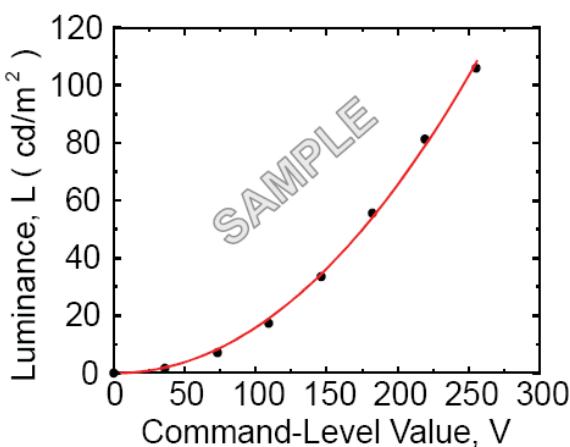
|   | Dark skin (i=1) | Light skin    | Blue sky     | Foliage   | Blue flower  | Bluish green  |
|---|-----------------|---------------|--------------|-----------|--------------|---------------|
| R | 98              | 206           | 85           | 77        | 129          | 114           |
| G | 56              | 142           | 112          | 102       | 118          | 199           |
| B | 45              | 123           | 161          | 46        | 185          | 178           |
|   | Orange          | Purplish blue | Moderate red | Purple    | Yellow green | Orange yellow |
| R | 219             | 56            | 211          | 76        | 160          | 230           |
| G | 104             | 69            | 67           | 39        | 193          | 162           |
| B | 24              | 174           | 87           | 86        | 58           | 29            |
|   | Blue            | Green         | Red          | Yellow    | Magenta      | Cyan          |
| R | 26              | 72            | 197          | 241       | 207          | 35            |
| G | 32              | 148           | 27           | 212       | 62           | 126           |
| B | 145             | 65            | 37           | 36        | 151          | 172           |
|   | White           | Neutral 8     | Neutral 6.5  | Neutral 5 | Neutral 3.5  | Black         |
| R | 240             | 206           | 155          | 110       | 63           | 22            |
| G | 240             | 206           | 155          | 110       | 63           | 22            |
| B | 240             | 206           | 155          | 110       | 63           | 22            |

## Product Specification

Dimension of viewing angle range.

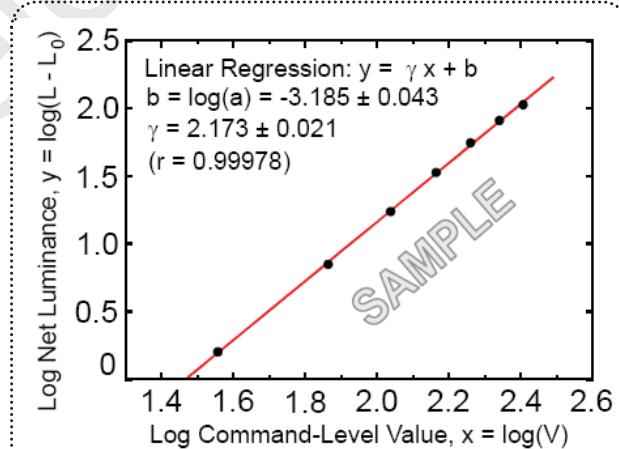


**FIG.10 Viewing angle**



**FIG.11 Sample Luminance vs. gray scale  
(using a 256 bit gray scale)**

$$L = aV^r + L_b$$



**FIG.12 Sample Log-log plot of luminance  
vs. gray scale**

$$\log(L - L_b) = r \log(V) + \log(a)$$

Here the Parameter  $a$  and  $\gamma$  relate the signal level  $V$  to the luminance  $L$ .

The GAMMA we calculate from the log-log representation (FIG.11)

## Product Specification

**Table 11. Gray Scale Specification**

| Gray Level | Relative Luminance [%] (Typ.) |
|------------|-------------------------------|
| 0          | 0.11                          |
| 31         | 1.08                          |
| 63         | 4.72                          |
| 95         | 11.49                         |
| 127        | 21.66                         |
| 159        | 35.45                         |
| 191        | 53.00                         |
| 223        | 74.48                         |
| 255        | 100                           |

## Product Specification

### Notes :

#### 12. Luminance Uniformity - angular – dependence (LR& TB)

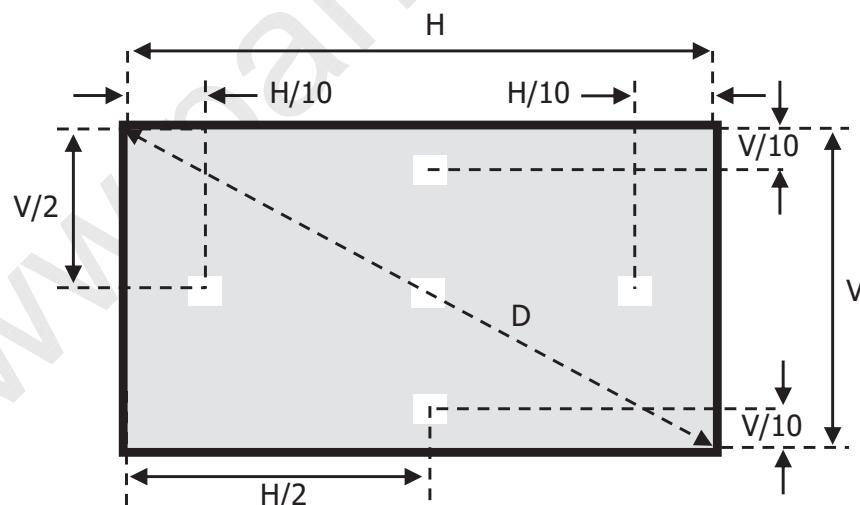
TCO 5.0 Luminance uniformity – angular dependence, is the capacity of the VDU to present the same Luminance level independently of the viewing direction.

The angular-dependent luminance uniformity is calculated as the ratio of maximum luminance to minimum luminance in the specified measurement areas.

- Test pattern : Full white  $4^\circ \times 4^\circ$  square size, back ground shall be set to 80% image loading, RGB 204, 204, 204
- Test luminance :  $\geq 200\text{cd/m}^2$
- Test point : 5-point
- Test distance :  $D * 1.5 = 87.63\text{cm}$
- Test method :  $L_R = ((L_{\max,+30\text{deg.}} / L_{\min,+30\text{deg.}}) + (L_{\max,-30\text{deg.}} / L_{\min,-30\text{deg.}})) / 2$   
 $T_B = ((L_{\max,+15\text{deg.}} / L_{\min,+15\text{deg.}})$

#### **FIG. 13 Luminance Uniformity angular dependence**

< Luminance uniformity - angular dependence measuring point >



## Product Specification

### Notes :

#### 13. Color uniformity Angular dependence (LR)

TCO 5.0 Color uniformity – angular dependence, is the capacity of the VDU to present the same color level independently of the viewing direction.

The angular-dependent color uniformity is calculated as the largest difference in  $\Delta u'v'$  value

- Test pattern : Full white  $4^\circ \times 4^\circ$  square size, back ground shall be set to 80% image loading, RGB 204, 204, 204

- Test luminance :  $\geq 200\text{cd}/\text{m}^2$

- Test point : 3-point

- Test distance :  $D * 1.5$

- Test method

1. The screen shall then be rotated  $\pm 30$  degrees around a vertical axis through the screen centre-point and the chromaticity co-ordinates at positions  $P_L$ ,  $P_R$ , ( $u'_{PL} \pm 30^\circ$ ,  $v'_{PL} \pm 30^\circ$  and  $u'_{PR} \pm 30^\circ$ ,  $v'_{PR} \pm 30^\circ$  respectively) shall be recorded.

2.  $\Delta u'v'$  shall be calculated for each measured position using the formula

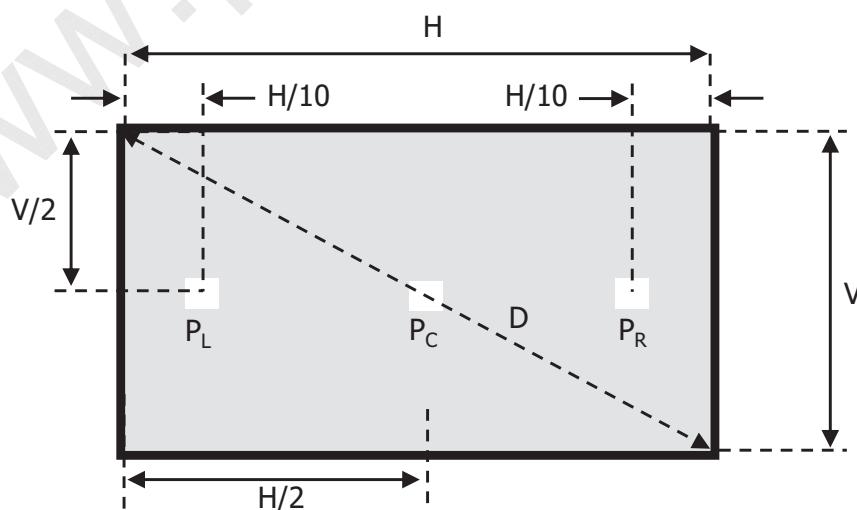
$$\Delta u'v'_{+30^\circ} = ((u'_{PL} + 30^\circ - u'_{PR} + 30^\circ)^2 + (v'_{PL} + 30^\circ - v'_{PR} + 30^\circ)^2)^{1/2}$$

$$\Delta u'v'_{-30^\circ} = ((u'_{PL} - 30^\circ - u'_{PR} - 30^\circ)^2 + (v'_{PL} - 30^\circ - v'_{PR} - 30^\circ)^2)^{1/2}$$

3. The largest difference in  $\Delta u'v'$  value shall be reported

**FIG. 14 Color uniformity Angular dependence**

< Color uniformity - angular dependence measuring point >



## Product Specification

### 5. Mechanical Characteristics

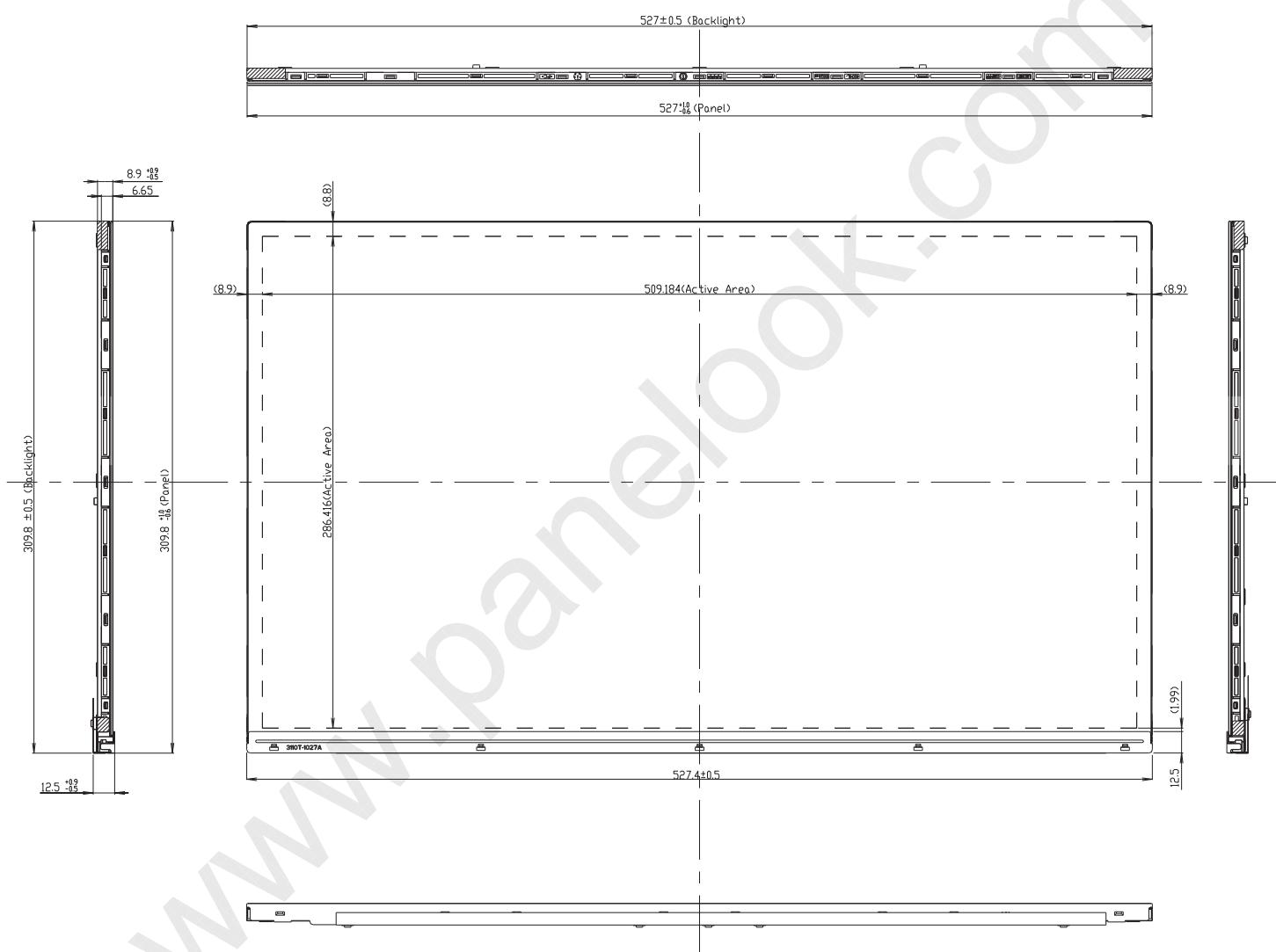
The contents provide general mechanical characteristics. In addition the figures in the next page are detailed mechanical drawing of the LCD.

|                     |  |                           |
|---------------------|--|---------------------------|
| Outline Dimension   | Horizontal   | 527mm(UP) / 527.4mm(DOWN) |
|                     | Vertical   | 309.8mm                   |
|                     | Depth  | 8.9mm(UP) / 12.5mm(DOWN)  |
| Bezel Area          | Horizontal   | -                         |
|                     | Vertical   | -                         |
| Active Display Area | Horizontal   | 509.184mm                 |
|                     | Vertical   | 286.416mm                 |
| Weight              | Typ : 2100g , Max : 2200g                          |                           |
| Surface Treatment   | Low Haze<br>Clear treatment of the front polarizer |                           |

Notes : Please refer to a mechanic drawing in terms of tolerance at the next page.

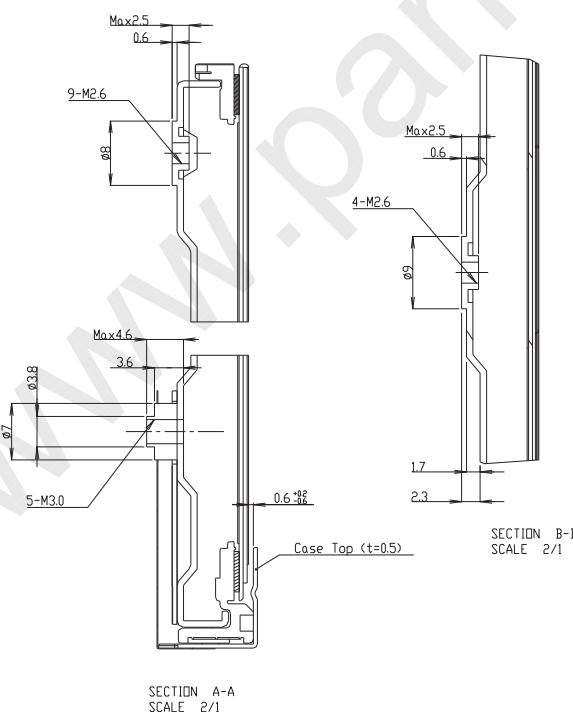
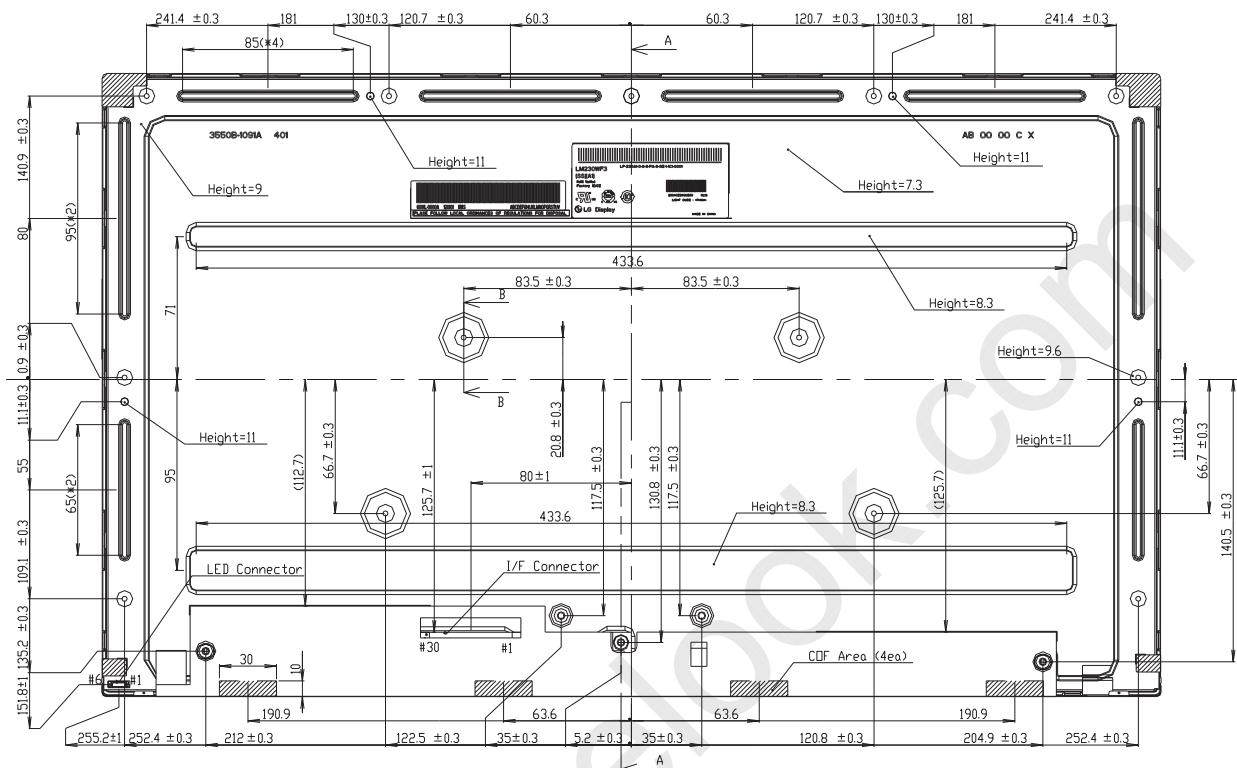
**Product Specification**

&lt;FRONT VIEW&gt;

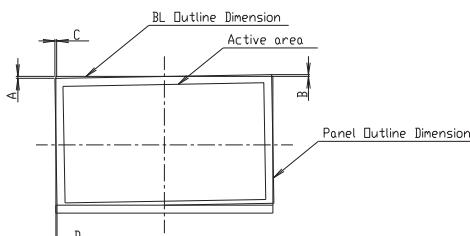


**Product Specification**

&lt;REAR VIEW&gt;

**Notes**

1. I/F Connector Specification : IS100-L300-C23 (UJD)
2. LED Connector Specification : LSM, GT108-6P-H26-E3500
3. Torque of user hole : 3.0~4.0kgf·cm
4. Tilt and partial disposition tolerance of display area as following
  - (1) Y-Direction :  $-1.0 \leq A \leq 0.4$ ,  $-1.0 \leq B \leq 0.4$
  - (2) X-Direction :  $-1.0 \leq C \leq 0.4$ ,  $-1.0 \leq D \leq 0.4$
5. Unspecified tolerances to be  $\pm 0.5$ mm
6. The COF area is weak & sensitive, so please don't press the COF area

**LGD Highly recommendation :**

System chassis or frame should be designed to keep the IPS Panel flat as it is vulnerable to panel light-leakage caused by deformation.

## Product Specification

### 6. Reliability

Environment test condition

| No | Test Item  | Condition   |
|----|--|---|
| 1  | High temperature storage test                                | Ta= 60°C 240h                                       |
| 2  | Low temperature storage test                                 | Ta= -20°C 240h                                      |
| 3  | High temperature operation test                              | Ta= 50°C 50%RH 240h                                 |
| 4  | Low temperature operation test                               | Ta= 0°C 240h  |
| 5  | Humidity condition Operation                                 | Ta= 40 °C ,90%RH                                    |
| 6  | Altitude<br>operating<br>storage / shipment                  | 0 - 10,000 feet(3,048m)<br>0 - 40,000 feet(12,192m) |
| 7  | Maximum Storage Humidity for<br>4 corner light leakage Mura. | Max 70%RH , Ta=40°C                                 |

## Product Specification

### 7. International Standards

#### 7-1. Safety

- a) UL 60950-1, Underwriters Laboratories Inc.  
Information Technology Equipment - Safety - Part 1 : General Requirements.
- b) CAN/CSA C22.2 No.60950-1-07, Canadian Standards Association.  
Information Technology Equipment - Safety - Part 1 : General Requirements.
- c) EN 60950-1, European Committee for Electrotechnical Standardization (CENELEC).  
Information Technology Equipment - Safety - Part 1 : General Requirements.
- d) IEC 60950-1, The International Electrotechnical Commission (IEC).  
Information Technology Equipment - Safety - Part 1 : General Requirements.  
(Including report of IEC60825-1:2001 clause 8 and clause 9)

##### Notes

###### 1. Laser (LED Backlight) Information

Class 1M LED Product  
IEC60825-1 : 2001  
Embedded LED Power (Class1M)

###### 2. Caution

: LED inside.  
Class 1M laser (LEDs) radiation when open.  
Do not open while operating.

#### 7-2. EMC

- a) ANSI C63.4 "American National Standard for Methods of Measurement of Radio-Noise Emissions from Low-Voltage Electrical and Electronic Equipment in the Range of 9 kHz to 40 GHz." American National Standards Institute (ANSI), 2003.
- b) CISPR 22 "Information technology equipment – Radio disturbance characteristics – Limit and methods of measurement." International Special Committee on Radio Interference (CISPR), 2005.
- c) CISPR 13 "Sound and television broadcast receivers and associated equipment – Radio disturbance characteristics – Limits and method of measurement." International Special Committee on Radio Interference (CISPR), 2006.

#### 7-3. Environment

- a) RoHS, Directive 2002/95/EC of the European Parliament and of the council of 27 January 2003

## Product Specification

### 8. Packing

#### 8-1. Designation of Lot Mark

##### a) Lot Mark

|   |   |   |   |   |   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|---|---|---|---|---|
| A | B | C | D | E | F | G | H | I | J | K | L | M |
|---|---|---|---|---|---|---|---|---|---|---|---|---|

A,B,C : SIZE(INCH)

E : MONTH

D : YEAR

F ~ M : SERIAL NO.

##### Note

###### 1. YEAR

|      |      |      |      |      |      |      |      |      |      |      |
|------|------|------|------|------|------|------|------|------|------|------|
| Year | 2011 | 2012 | 2013 | 2014 | 2015 | 2016 | 2017 | 2018 | 2019 | 2020 |
| Mark | A    | B    | C    | D    | E    | F    | G    | H    | J    | K    |

###### 2. MONTH

| Month | Jan | Feb | Mar | Apr | May | Jun | Jul | Aug | Sep | Oct | Nov | Dec |
|-------|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
| Mark  | 1   | 2   | 3   | 4   | 5   | 6   | 7   | 8   | 9   | A   | B   | C   |

##### b) Location of Lot Mark

Serial No. is printed on the label. The label is attached to the backside of the LCD module.  
This is subject to change without prior notice.

#### 8-2. Packing Form

a) Package quantity in one box : 12pcs ( 1 Module is packed in 1 Al Bag)

b) Box Size : 635 X 370 X 400

## Product Specification

### 9. PRECAUTIONS

Please pay attention to the followings when you use this TFT LCD module.

#### 9-1. MOUNTING PRECAUTIONS

- (1) You must mount a module using holes arranged in four corners or four sides.
- (2) You should consider the mounting structure so that uneven force (ex. Twisted stress) is not applied to the module. And the case on which a module is mounted should have sufficient strength so that external force is not transmitted directly to the module.
- (3) Please attach the surface transparent protective plate to the surface in order to protect the polarizer. Transparent protective plate should have sufficient strength in order to resist external force.
- (4) You should adopt radiation structure to satisfy the temperature specification.
- (5) Acetic acid type and chlorine type materials for the cover case are not desirable because the former generates corrosive gas of attacking the polarizer at high temperature and the latter causes circuit break by electro-chemical reaction.
- (6) Do not touch, push or rub the exposed polarizers with glass, tweezers or anything harder than HB pencil lead. And please do not rub with dust clothes with chemical treatment.  
Do not touch the surface of polarizer for bare hand or greasy cloth.(Some cosmetics are detrimental to the polarizer.)
- (7) When the surface becomes dusty, please wipe gently with absorbent cotton or other soft materials like chamois soaks with petroleum benzene. Normal-hexane is recommended for cleaning the adhesives used to attach front / rear polarizers. Do not use acetone, toluene and alcohol because they cause chemical damage to the polarizer.
- (8) Wipe off saliva or water drops as soon as possible. Their long time contact with polarizer causes deformations and color fading.
- (9) Do not open the case because inside circuits do not have sufficient strength.
- (10) As The IPS panel is sensitive & slim, please recommend the metal frame of the system supports the panel by the double side-mount.

#### 9-2. OPERATING PRECAUTIONS

- (1) The spike noise causes the mis-operation of circuits. It should be lower than following voltage :  
 $V=\pm 200mV$ (Over and under shoot voltage)
- (2) Response time depends on the temperature.(In lower temperature, it becomes longer.)
- (3) Brightness depends on the temperature. (In Higher temperature, it becomes lower.)  
And in lower temperature, response time(required time that brightness is stable after turned on) becomes longer.
- (4) Be careful for condensation at sudden temperature change. Condensation makes damage to polarizer or electrical contacted parts. And after fading condensation, smear or spot will occur.
- (5) When fixed patterns are displayed for a long time, remnant image is likely to occur.
- (6) Module has high frequency circuits. Sufficient suppression to the electromagnetic interference shall be done by system manufacturers. Grounding and shielding methods may be important to minimize the interference.
- (7) Please do not give any mechanical and/or acoustical impact to LCM. Otherwise, LCM can't be operated its full characteristics perfectly.
- (8) A screw which is fastened up the steels should be a machine screw.  
(if not, it causes metallic foreign material and deal LCM a fatal blow)
- (9) Please do not set LCD on its edge.
- (10) When LCMs are used for public display defects such as Yogore, image sticking can not be guaranteed.

## Product Specification

### 9-3. ELECTROSTATIC DISCHARGE CONTROL

Since a module is composed of electronic circuits, it is not strong to electrostatic discharge. Make certain that treatment persons are connected to ground through wrist band etc. And don't touch interface pin directly.

### 9-4. PRECAUTIONS FOR STRONG LIGHT EXPOSURE

Strong light exposure causes degradation of polarizer and color filter.

### 9-5. STORAGE

When storing modules as spares for a long time, the following precautions are necessary.

- (1) Store them in a dark place. Do not expose the module to sunlight or fluorescent light. Keep the temperature between 5°C and 35°C at normal humidity.
- (2) The polarizer surface should not come in contact with any other object.  
It is recommended that they be stored in the container in which they were shipped.

### 9-6. HANDLING PRECAUTIONS FOR PROTECTION FILM

- (1) The protection film is attached to the bezel with a small masking tape.  
When the protection film is peeled off, static electricity is generated between the film and polarizer.  
This should be peeled off slowly and carefully by people who are electrically grounded and with well ion-blown equipment or in such a condition, etc.
- (2) When the module with protection film attached is stored for a long time, sometimes there remains a very small amount of glue still on the bezel after the protection film is peeled off.
- (3) You can remove the glue easily. When the glue remains on the bezel surface or its vestige is recognized, please wipe them off with absorbent cotton waste or other soft material like chamois soaked with normal-hexane.